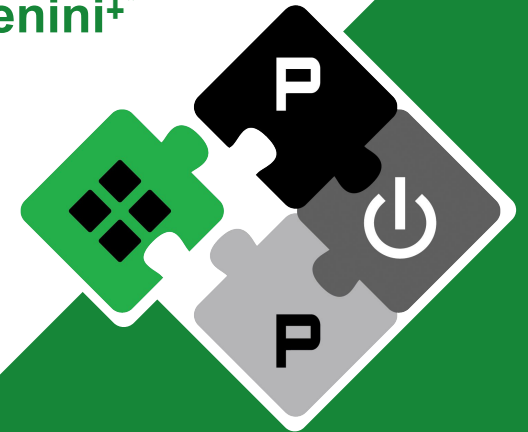


# TinyDEVO: Deep Event-based Visual Odometry on Ultra-low-power Multi-core Microcontrollers

**Alessandro Marchei<sup>‡</sup>**   **Lorenzo Lamberti<sup>‡§</sup>**   **Daniele Palossi<sup>‡§</sup>**   **Luca Benini<sup>‡\*</sup>**  
ETH Zürich<sup>‡</sup>   IDSIA, USI-SUPSI<sup>§</sup>   University of Bologna<sup>\*</sup>



**CSCS**  
Centro Svizzero di Calcolo Scientifico  
Swiss National Supercomputing Centre



**PULP Platform**

Open Source Hardware, the way it should be!

@pulp\_platform 

pulp-platform.org 

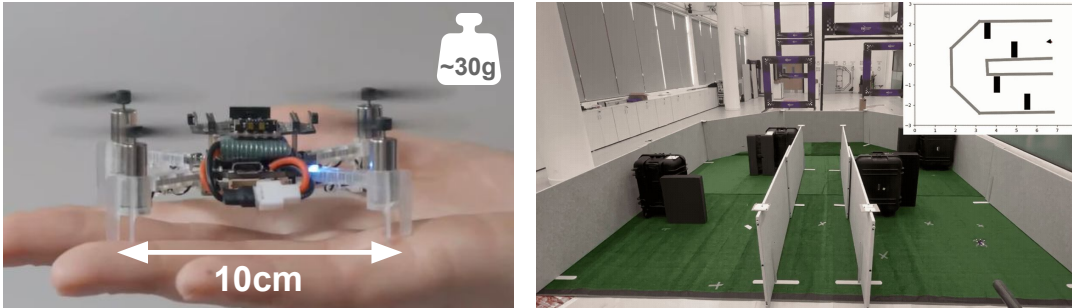
youtube.com/pulp\_platform 

# Visual Odometry and Event-based cameras



Autonomous tiny robots and wearable devices rely on **state estimation** (e.g., pose, position, velocity, etc.).

## Pocket-sized drones



*Planning, localization, mapping*

## AR/VR devices, smart glasses

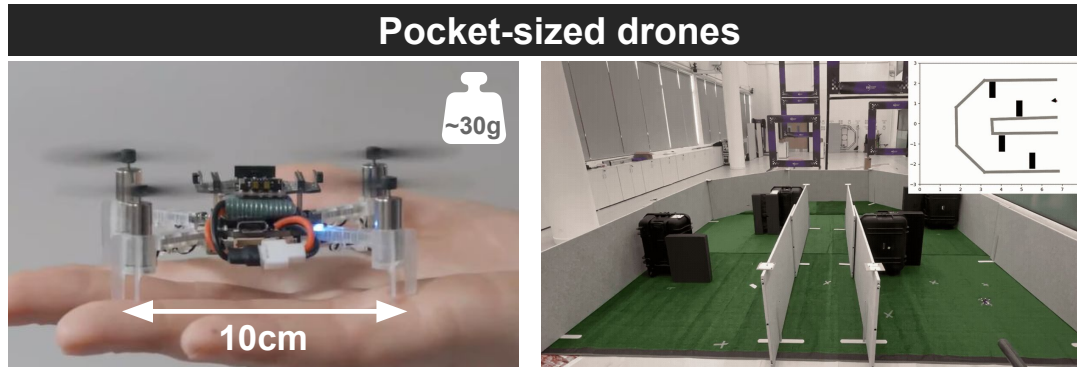


*Head motion tracking & image rendering*

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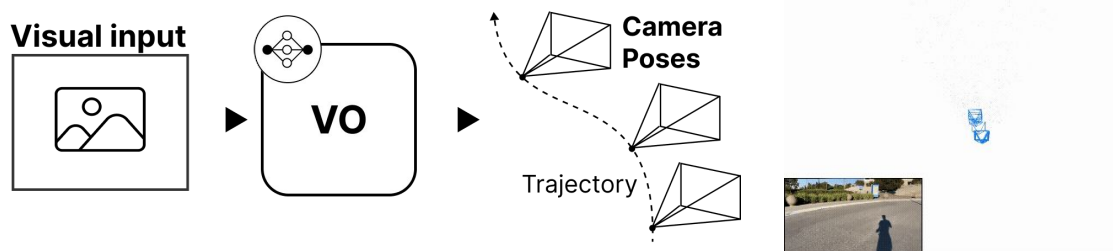


*Planning, localization, mapping*



*Head motion tracking & image rendering*

An effective solution is **visual odometry (VO)**

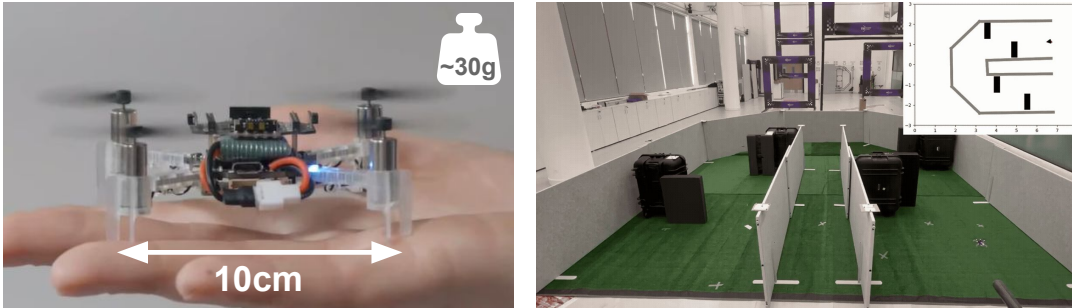


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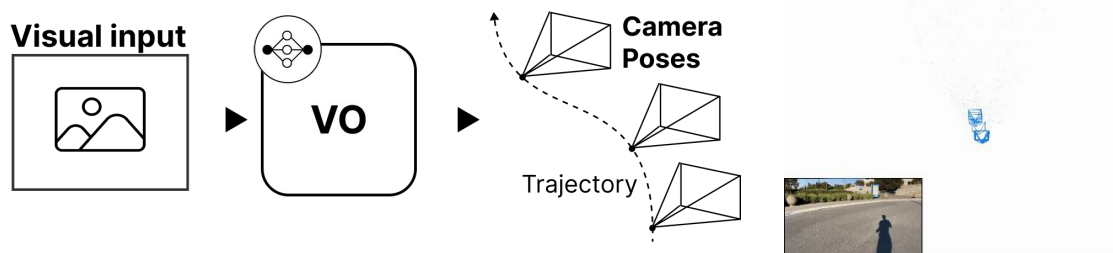
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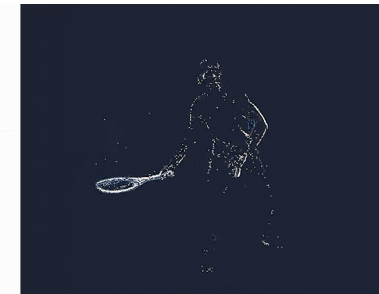


Head motion tracking & image rendering

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**State-of-the-Art (SoA) VO use event-cameras**



### ADVANTAGES

High dynamic range

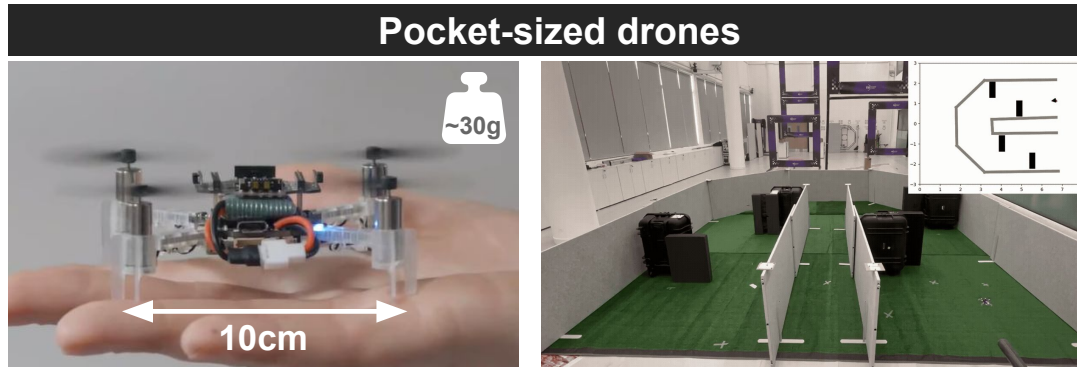
Motion-blur robustness

Low power (<10mW)

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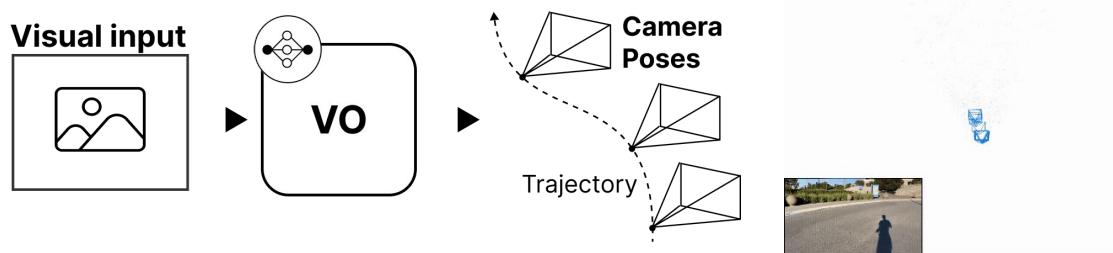


*Planning, localization, mapping*



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An effective solution is **visual odometry (VO)**



**State-of-the-Art (SoA) VO use event-cameras**



- ADVANTAGES**
- High dynamic range
- Motion-blur robustness
- Low power (<10mW)

**But battery-powered and energy-constrained platforms cannot afford State-of-the-Art event-based VO onboard.**

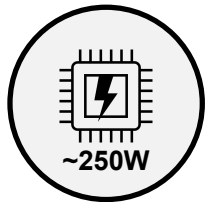
# Challenges and contribution



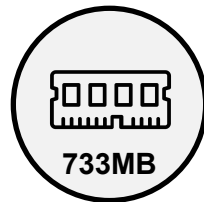
## Requirements VO algorithms



GPU



High power budget

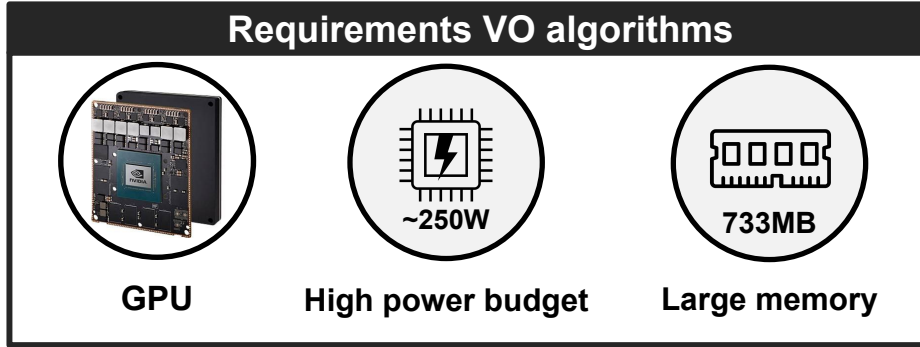


Large memory

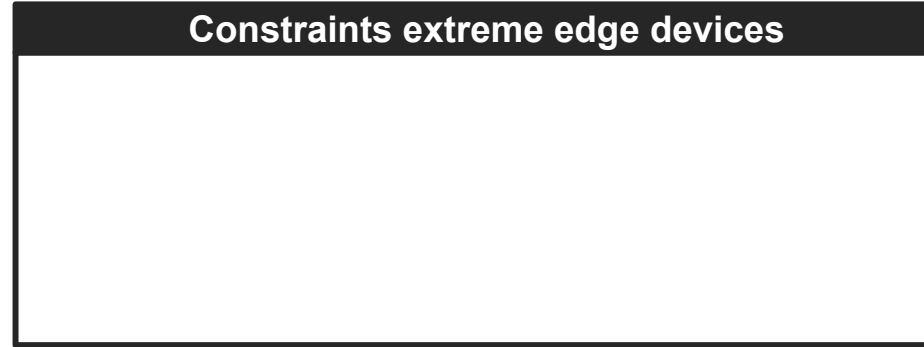
VS.

## Constraints extreme edge devices

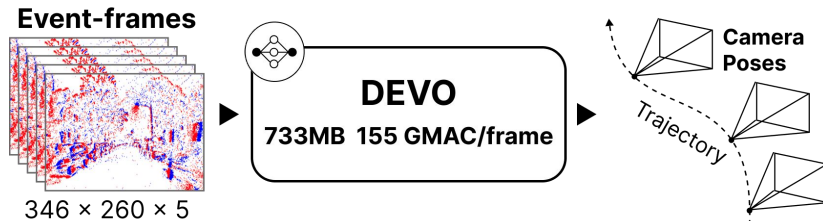
# Challenges and contribution



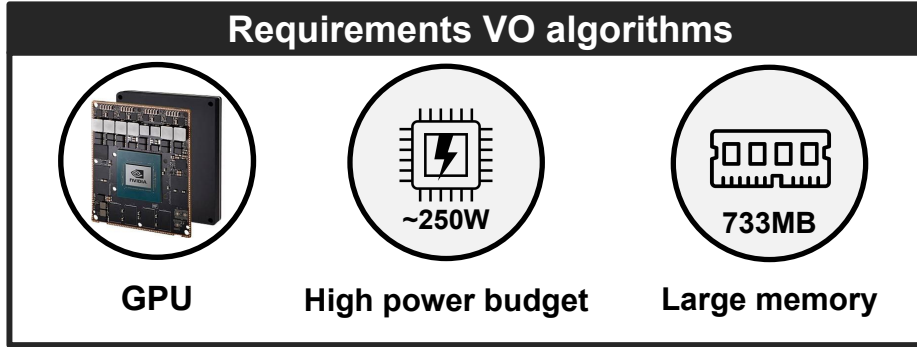
VS.



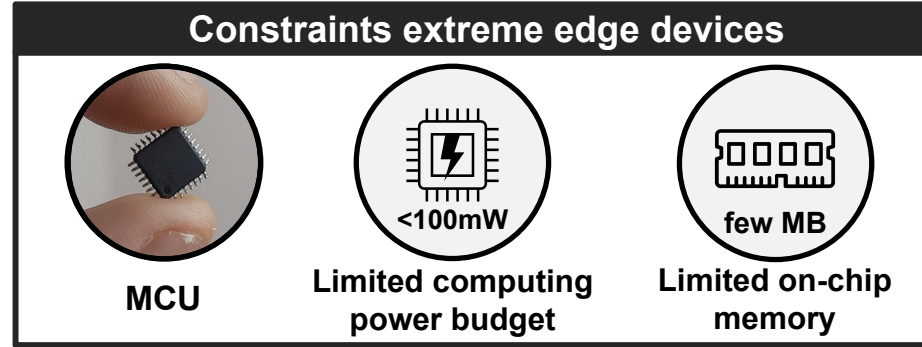
The SoA event-based VO algorithm, **DEVO** [1], runs on **RTX4070 GPU** (>250W) and requires **733MB** of memory.



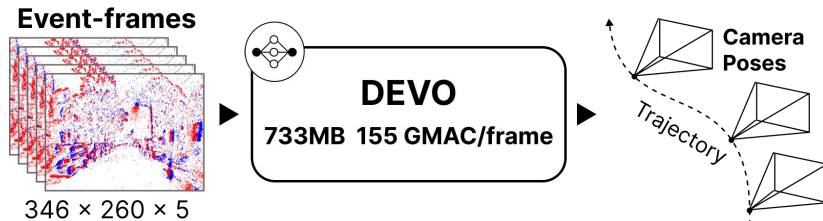
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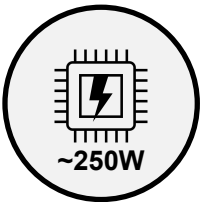
# Challenges and contribution



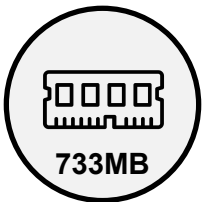
### Requirements VO algorithms



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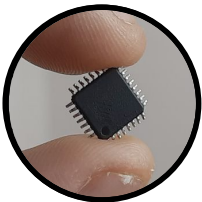
High power budget  
~250W



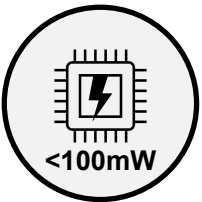
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VS.

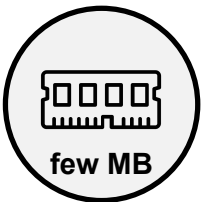
### Constraints extreme edge devices



MCU

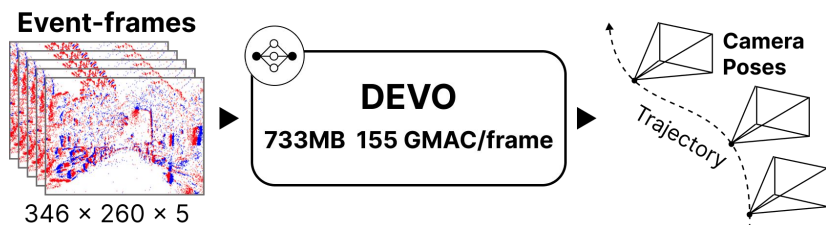


Limited computing power budget  
<100mW



Limited on-chip memory  
few MB

The SoA event-based VO algorithm, **DEVO** [1], runs on **RTX4070 GPU** (>250W) and requires **733MB** of memory.




**SoA event-based VO algorithm can not be deployed on ultra-low-power MCUs.**

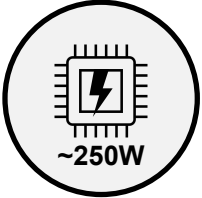
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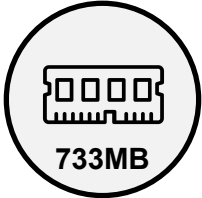
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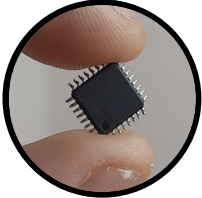
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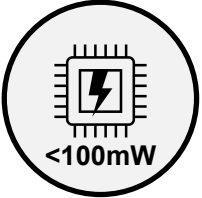
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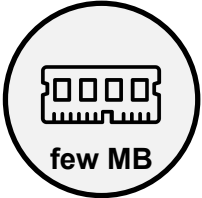
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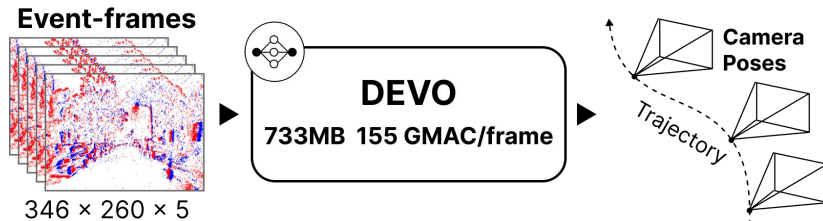


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**SoA event-based VO algorithm can not be deployed on ultra-low-power MCUs.**

**Until today!**

## Our contributions

1 **TinyDEVO:**  
event-based VO algorithm tailored to MCUs

2 Energy-efficient implementation on an ULP multi-core RISC-V MCU.

3 **Trade-off analysis** between execution performance and VO's accuracy

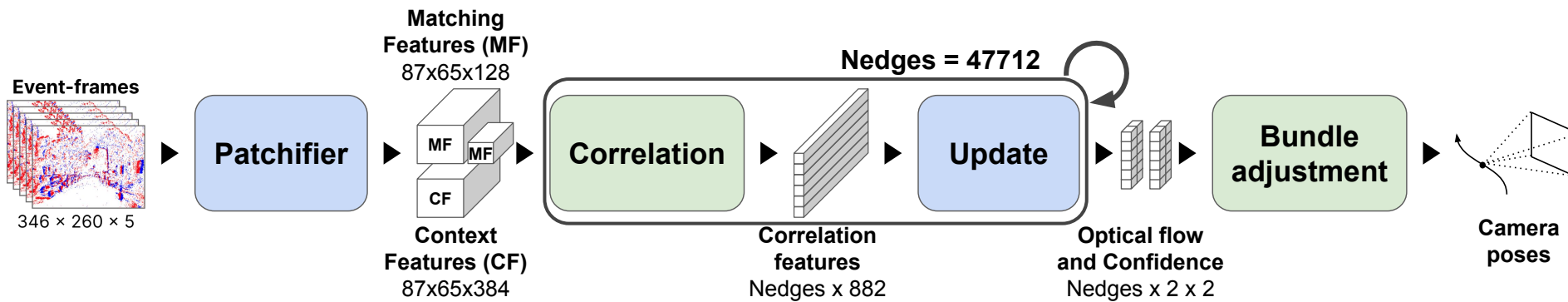
# TinyDEVO: architecture optimization



**Goal:** reduce operations and memory requirements of SoA DEVO algorithm

## Legend

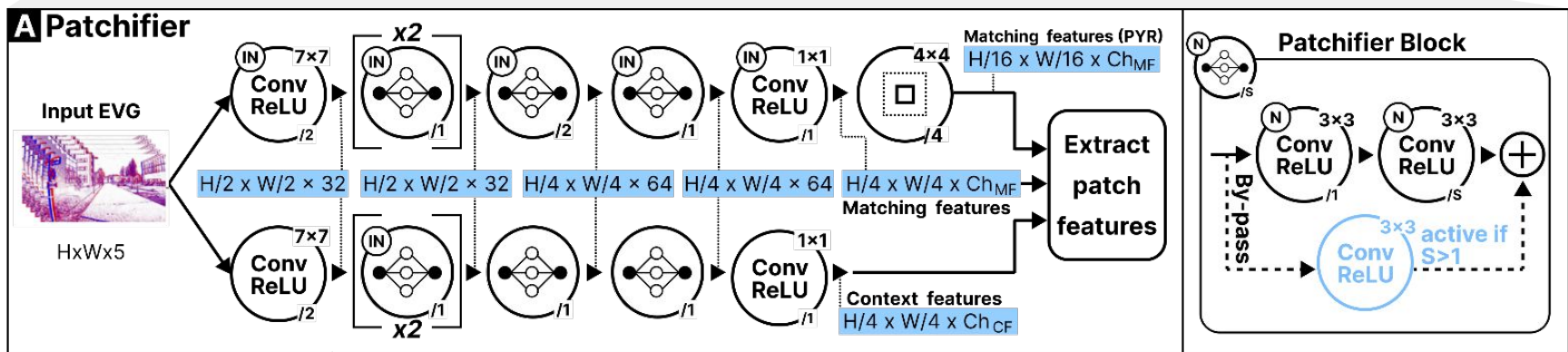
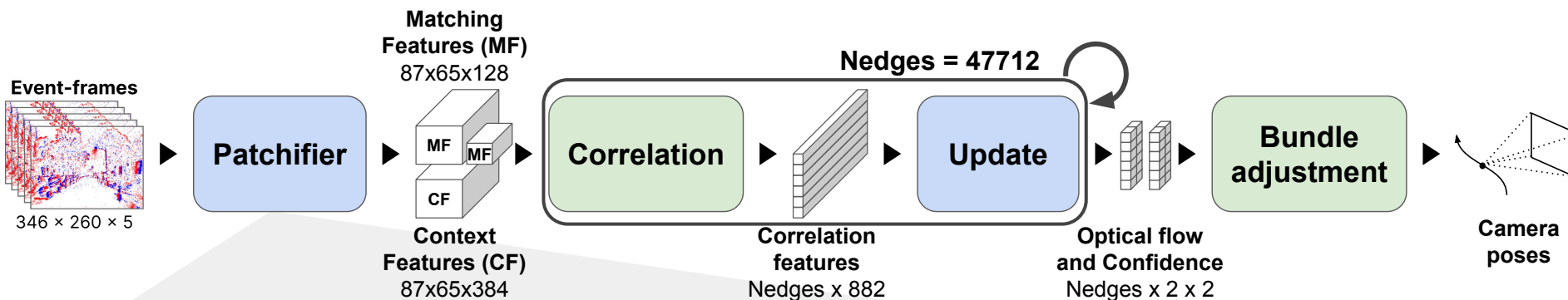
DL-based Geometric



# TinyDEVO: architecture optimization



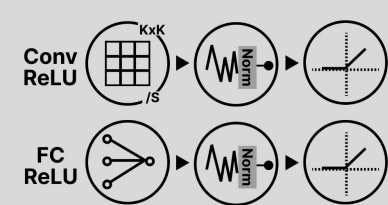
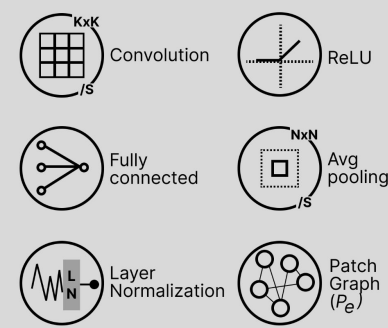
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## Legend

DL-based Geometric

Norm.  $(N) \rightarrow K \times K$  Kernel size  
 $/s$  Stride



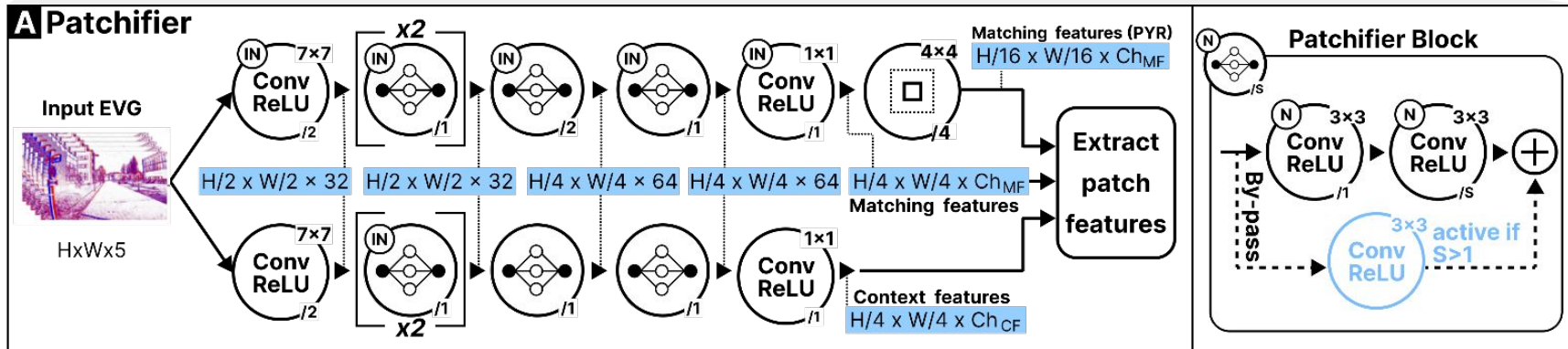
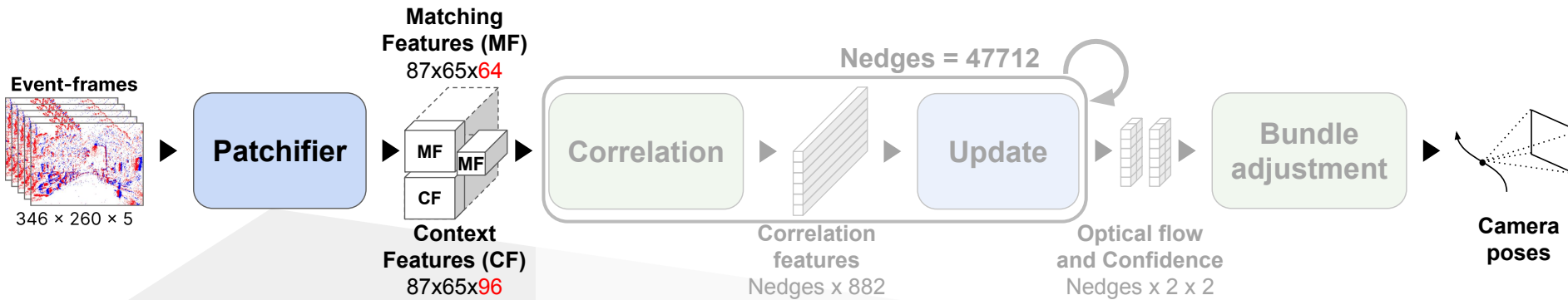
Normalization (Norm)  
 (N) Instance (LN) Layer (O) No norm.

# TinyDEVO: architecture optimization



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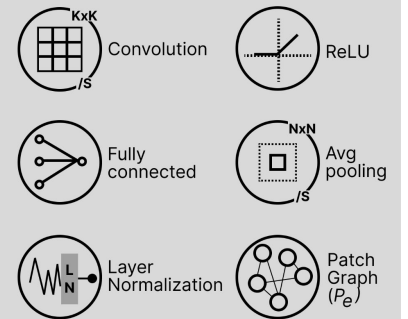
## 1. Patchifier: output size reduction



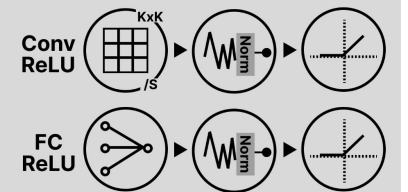
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DL-based Geometric

Norm.  $(N) \times K \times K$  Kernel size  
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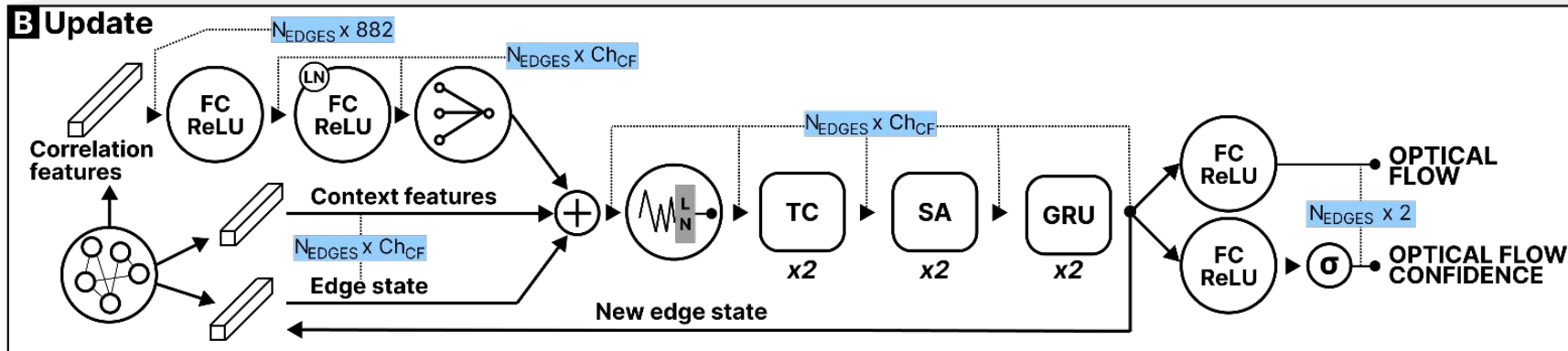
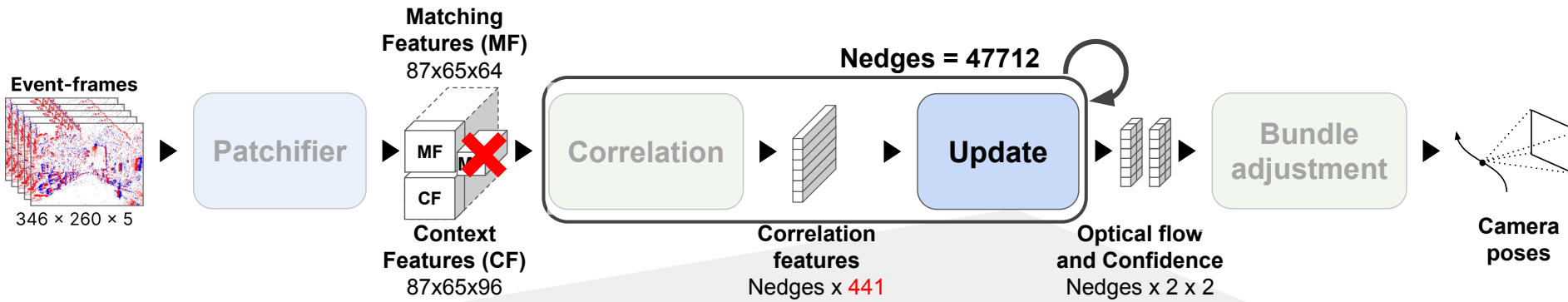
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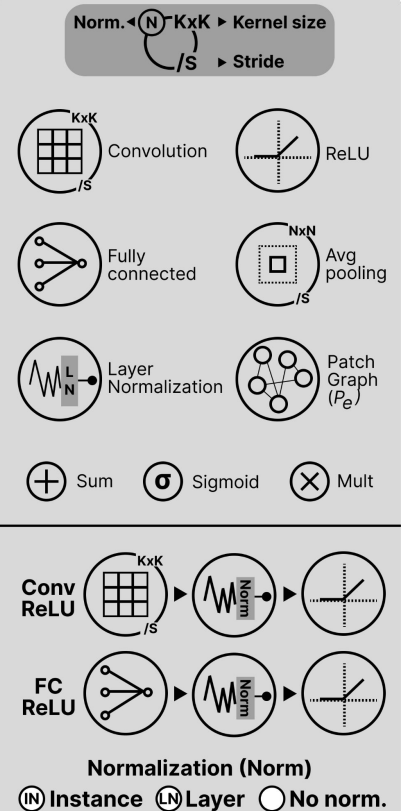
1. Patchifier: output size reduction

2. Update: architectural modifications



## Legend

DL-based Geometric



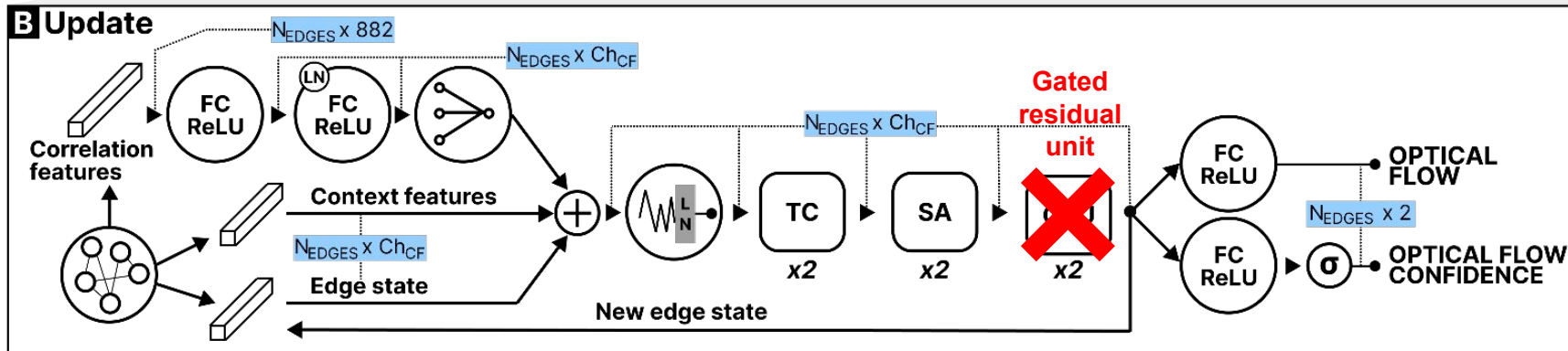
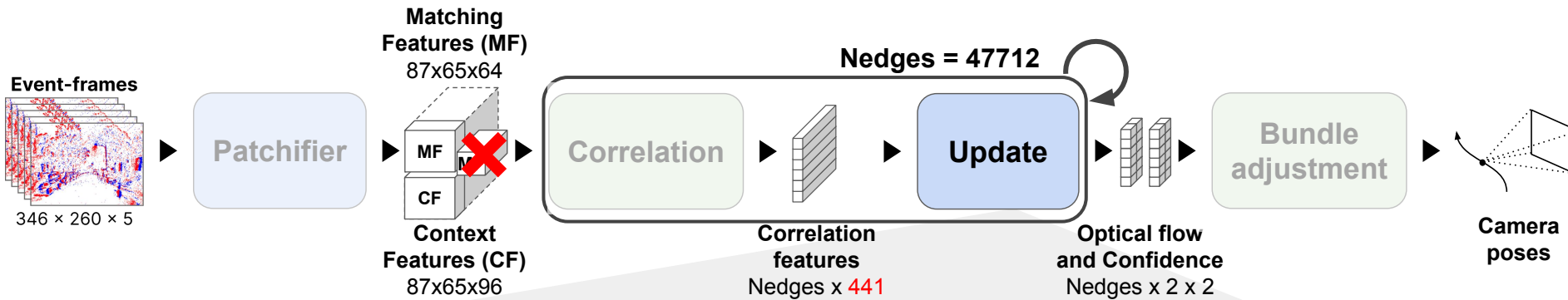
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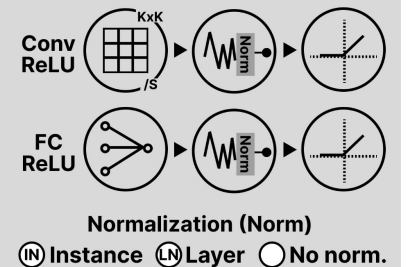
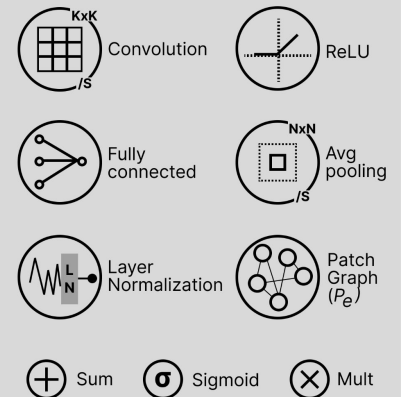
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## Legend

DL-based Geometric

Norm.  $(N) \times K \times K$  Kernel size  
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# TinyDEVO: architecture optimization

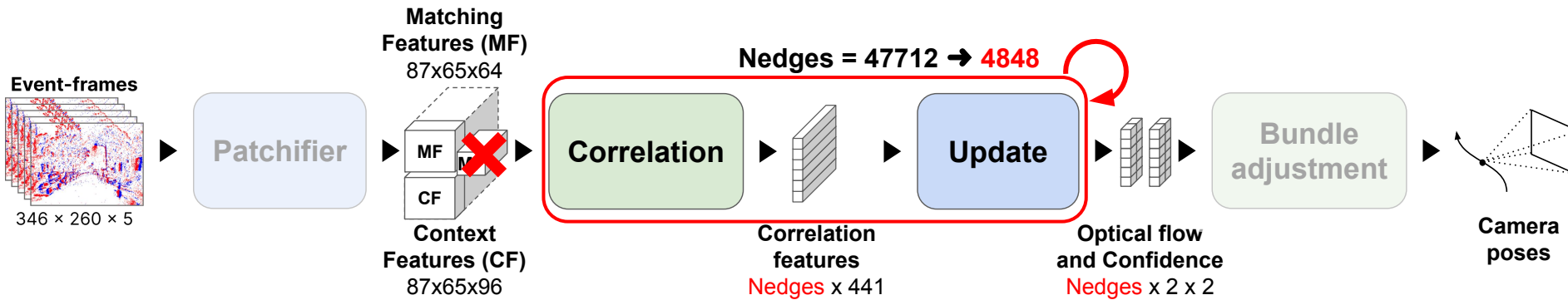


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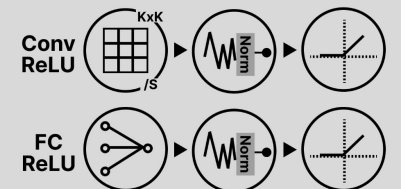
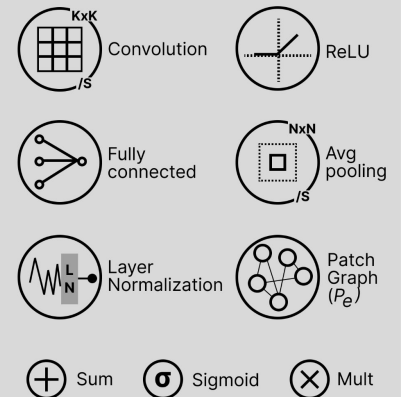
3. Reduce Correlation/Update iterations via parameter tuning (Npatches, Nedges, #frames in memory)



## Legend

DL-based Geometric

Norm.  $\langle N \rangle$   $K \times K$  Kernel size  
 $/s$  Stride



Normalization (Norm)

$\textcircled{N}$  Instance  $\textcircled{LN}$  Layer  $\textcircled{O}$  No norm.

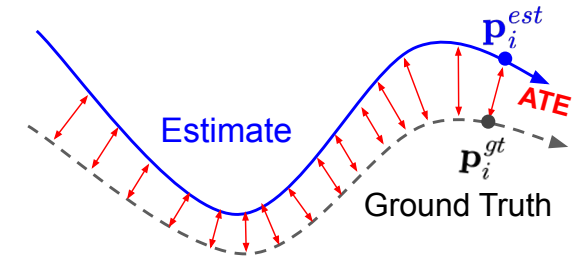
# Results



Evaluated on three datasets: MVSEC, HKU, RPG

Model	ATE (cm) ↓			Peak Memory (MB)	Compute cost (Ops/frame)	Device	Power
	MVSEC	HKU	RPG				
DEVO (SoA)							
<b>TinyDEVO (ours)</b>							

**Evaluation Metric:** Absolute trajectory error (ATE)



$$\text{ATE} = \sqrt{\frac{1}{n} \sum_{i=1}^n \|\mathbf{p}_i^{gt} - \mathbf{p}_i^{est}\|^2}$$

# Results



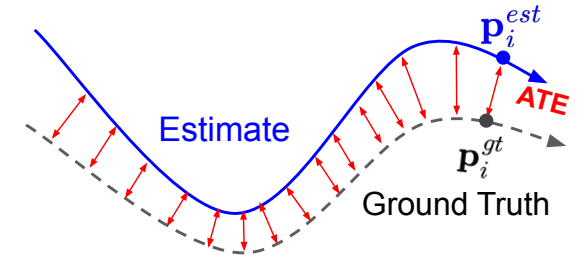
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DEVO (SoA)	8.25	25.9	0.9				
<b>TinyDEVO (ours)</b>	27.0	45.3	4.9				

1.8x - 5.3x more

Average trajectory length		
MVSEC	HKU	RPG
31m	68m	10m

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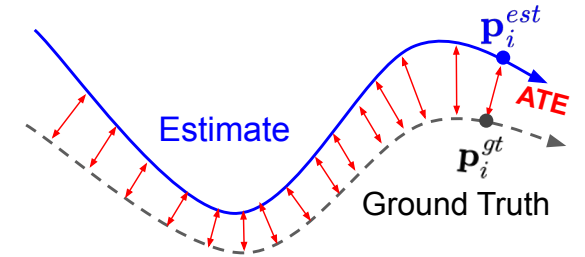
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DEVO (SoA)	8.25	25.9	0.9	733	155G	GPU	~250W
<b>TinyDEVO (ours)</b>	27.0	45.3	4.9	64	5.2G	MCU	<100mW

1.8x - 5.3x more   
 11.5x less   
 29x less

Average trajectory length		
MVSEC	HKU	RPG
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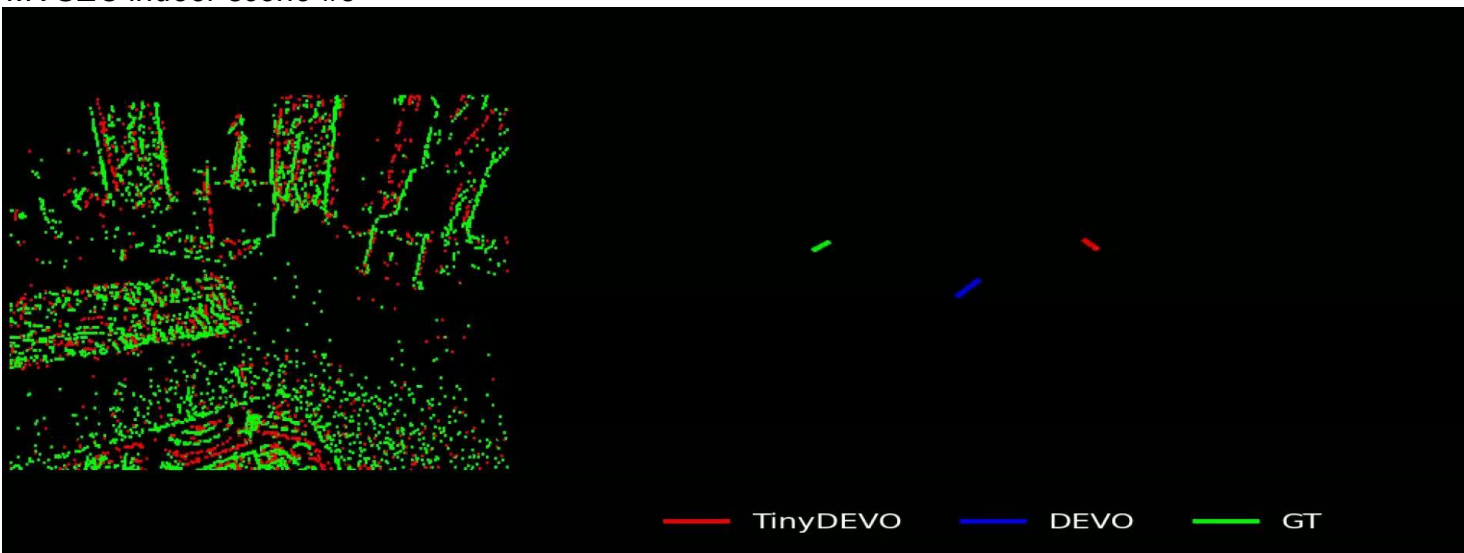


Evaluated on three datasets: MVSEC, HKU, RPG

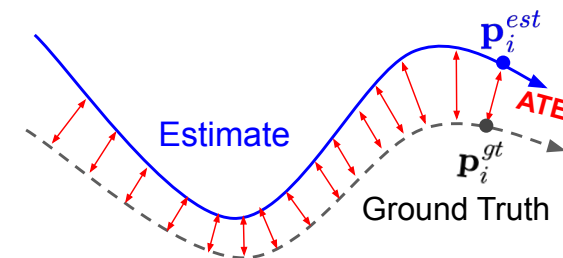
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MVSEC indoor scene #3



Evaluation Metric: Absolute trajectory error (ATE)



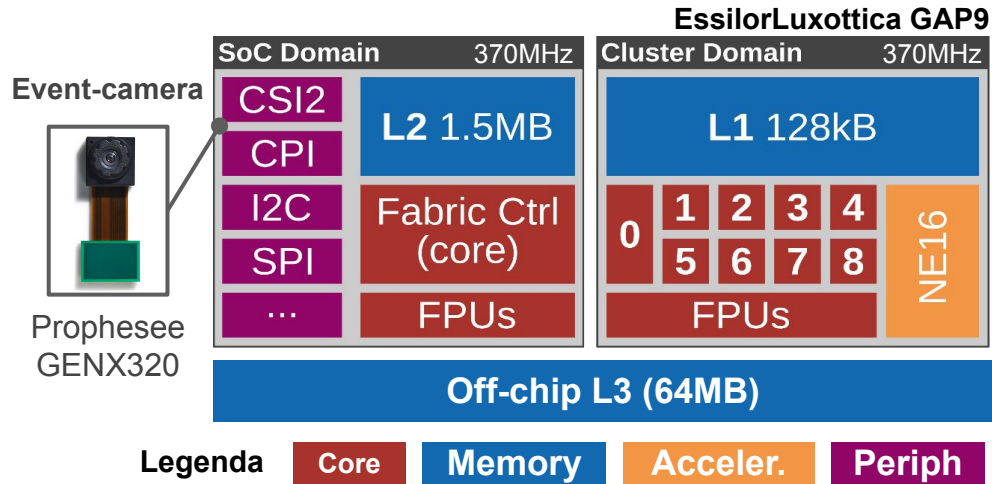
$$ATE = \sqrt{\frac{1}{n} \sum_{i=1}^n \| \mathbf{p}_i^{gt} - \mathbf{p}_i^{est} \|^2}$$

## TinyDEVO vs DEVO:

- **<19cm** ATE increase
- **11.5x** less memory
- **29x** less operations

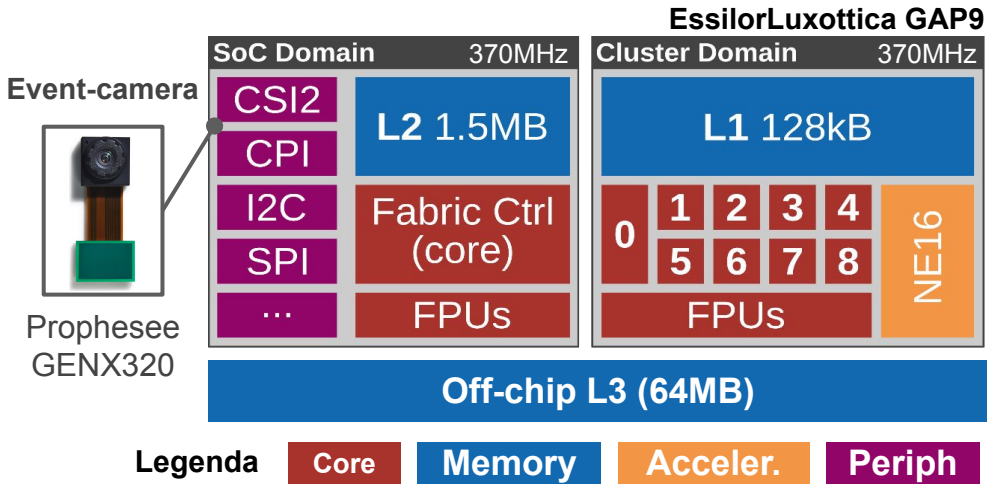
# Deployment on a MCU

Target MCU: **GAP9** [2], a commercial embodiment of a **Parallel-ultra-low power (PULP) SoC**

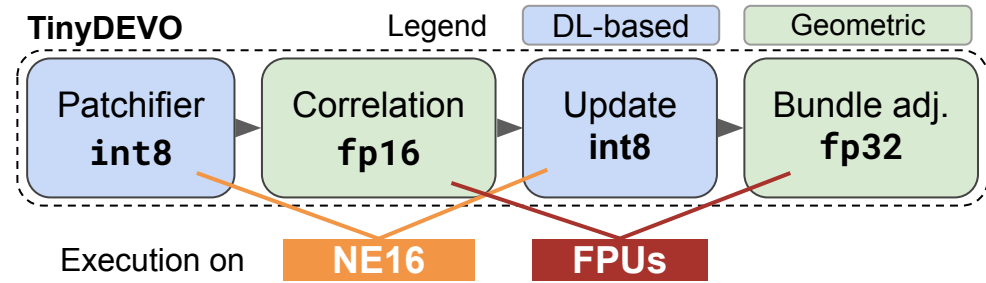


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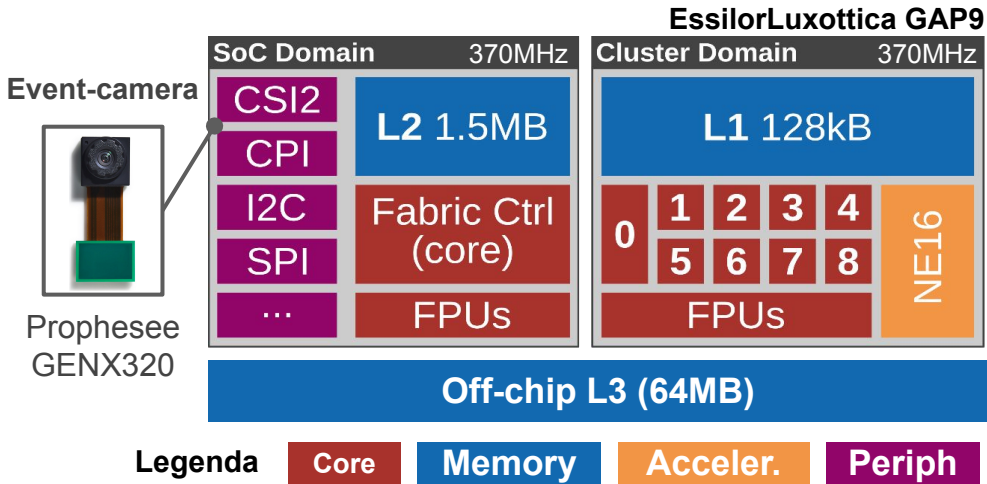


## Mixed precision quantization & deployment

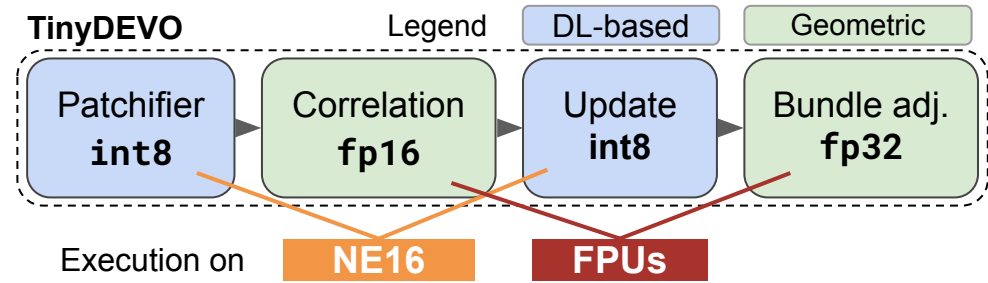


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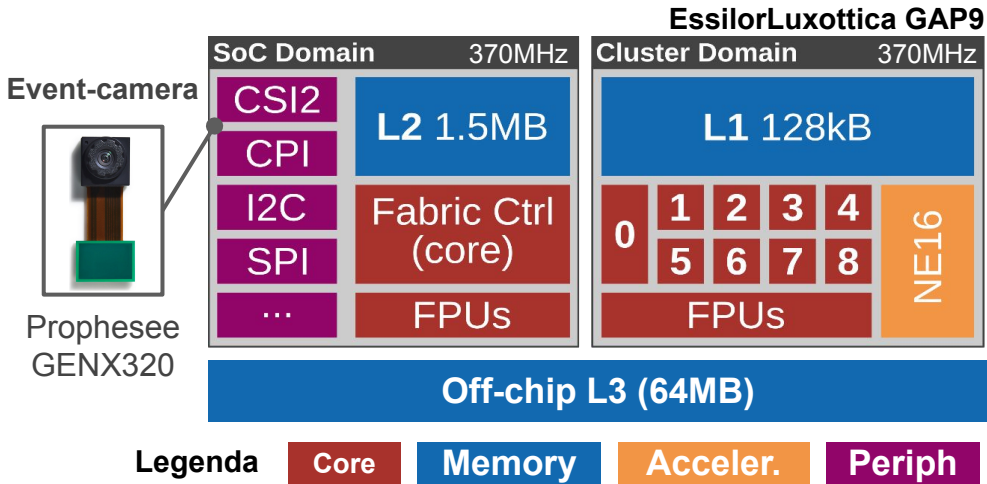
Model	Latency [s]	FPS	Power [mW]
DEVO [1]	45.00*	0.02*	Not deployable
TinyDEVO	0.85	1.2	86

\*estimated

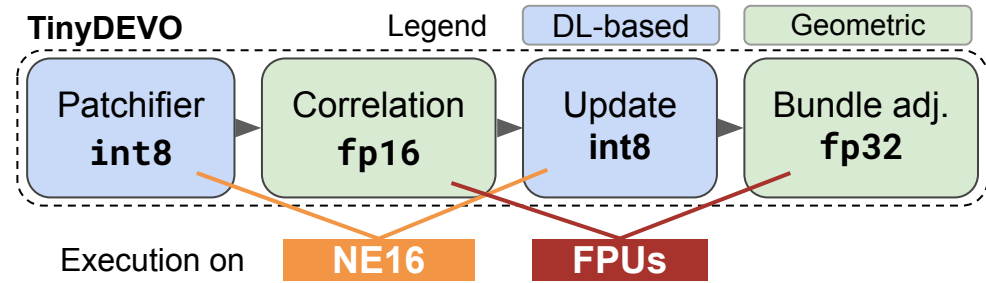
[1] S. Klenk et al., "Deep Event Visual Odometry," 3DV, 2024

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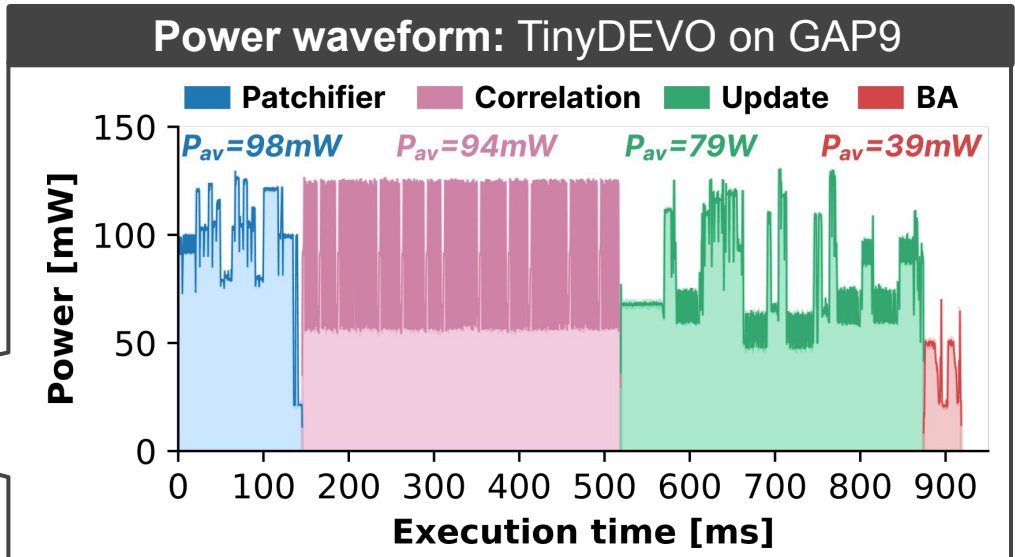


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Model	Latency [s]	FPS	Power [mW]
DEVO [1]	45.00*	0.02*	Not deployable
TinyDEVO	0.85	1.2	86

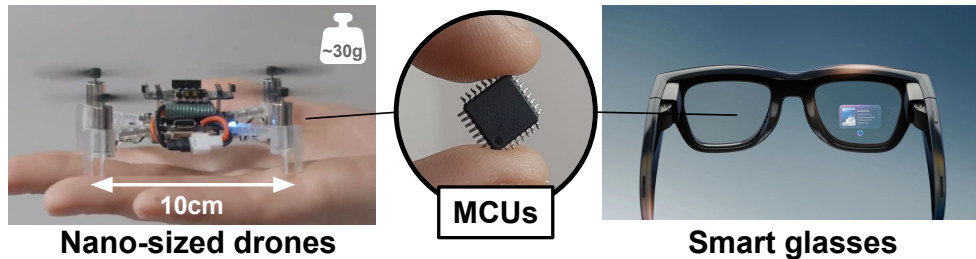
\*estimated



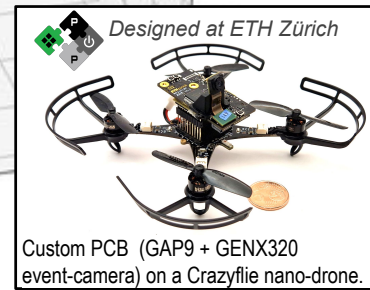
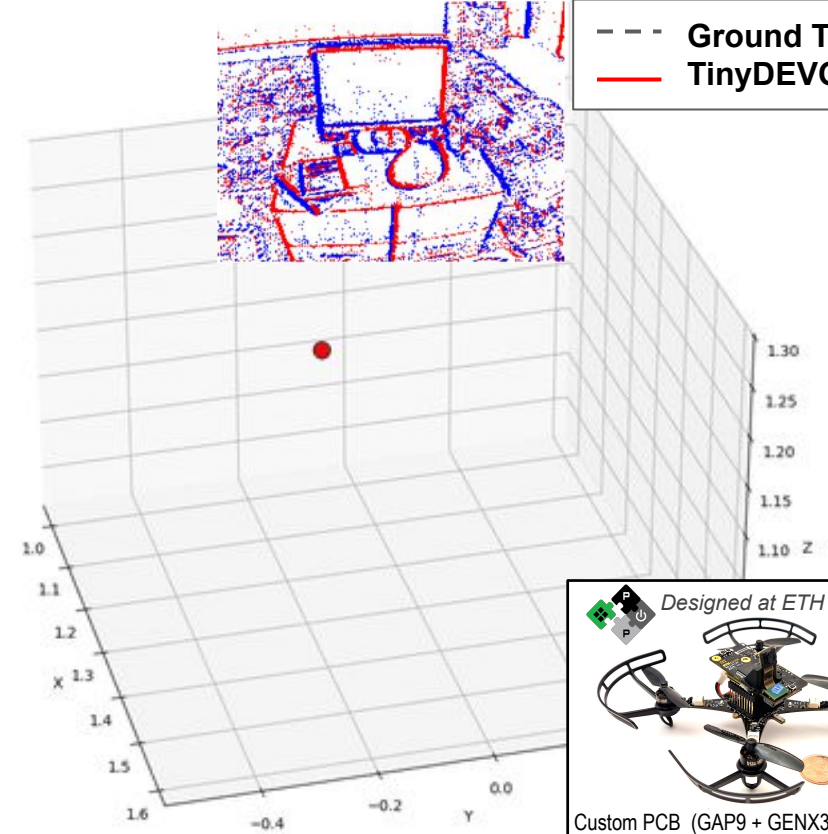
[1] S. Klenk et al., "Deep Event Visual Odometry," 3DV, 2024

# Conclusion

We presented **TinyDEVO**, a event-based VO algorithm tailored to MCUs:



Input event-frames



Paper



Video



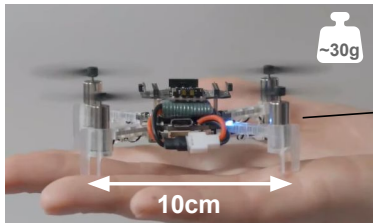
Project



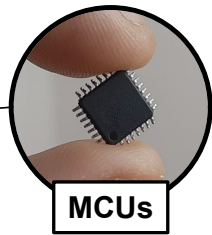
# Conclusion

We presented **TinyDEVO**, a event-based VO algorithm tailored to MCUs:

- Memory footprint: 63.8 MB **11.5x** less than DEVO
- Number of operations: 5.2 GMAC/frame **29x** less than DEVO
- Absolute trajectory error: 4.5-45cm **<19cm** higher than DEVO



Nano-sized drones

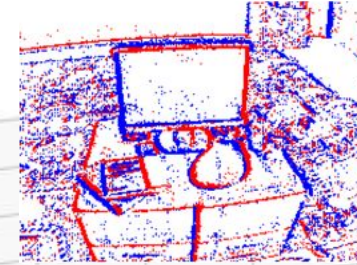


MCUs

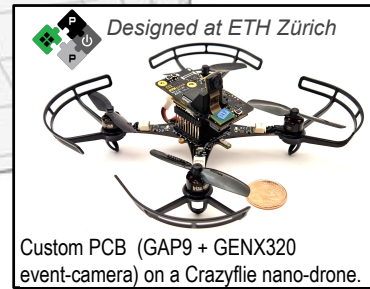
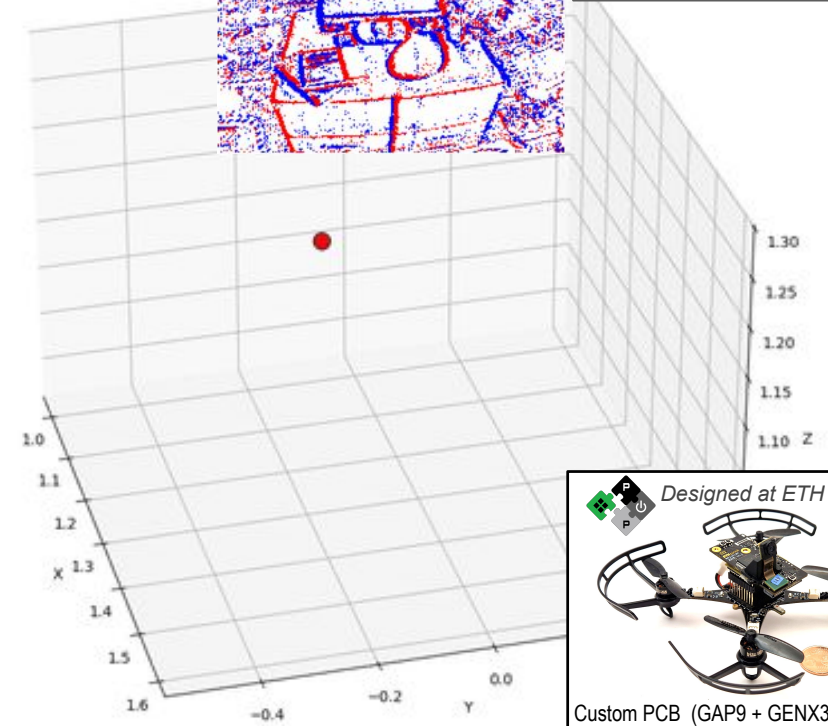


Smart glasses

Input event-frames



--- Ground Truth  
— TinyDEVO



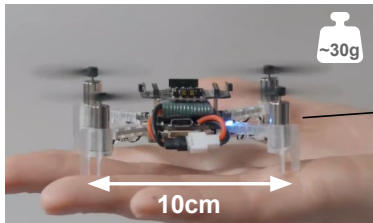
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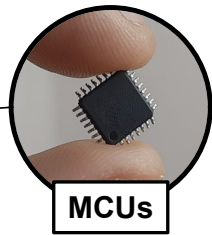
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When deployed on the **GAP9 MCU**:

- Inference throughput: **1.2 FPS**
- Average power consumption: **86mW**



Nano-sized drones

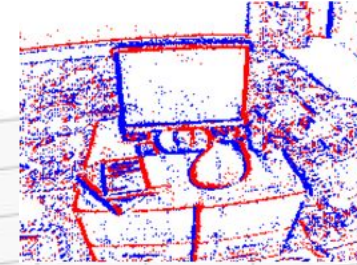


MCUs

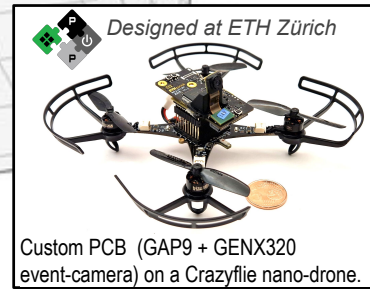
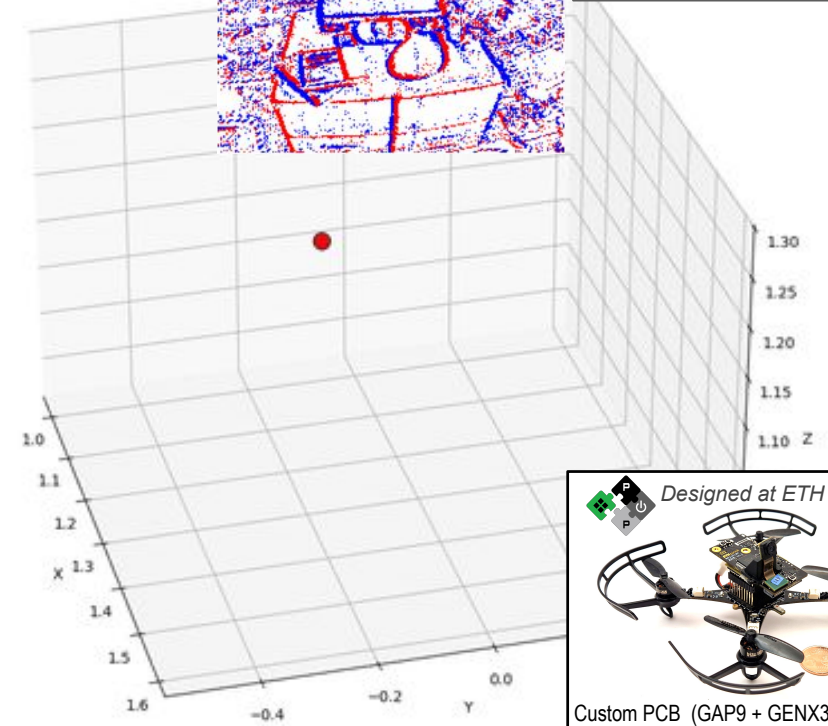


Smart glasses

Input event-frames



--- Ground Truth  
— TinyDEVO



Custom PCB (GAP9 + GENX320 event-camera) on a Crazyflie nano-drone.

Paper



Video



Project



# Conclusion

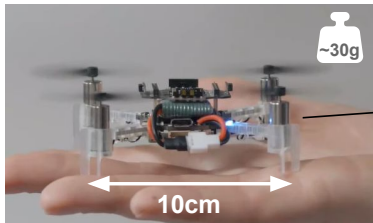
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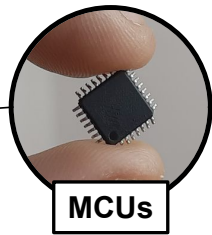
When deployed on the **GAP9 MCU**:

- Inference throughput: **1.2 FPS**
- Average power consumption: **86mW**

**We demonstrated the feasibility of a SoA event-based VO pipeline on ULP devices.**



Nano-sized drones

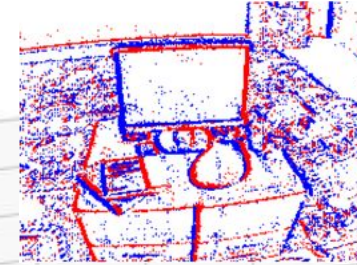


MCUs

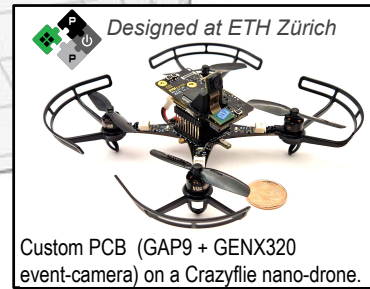
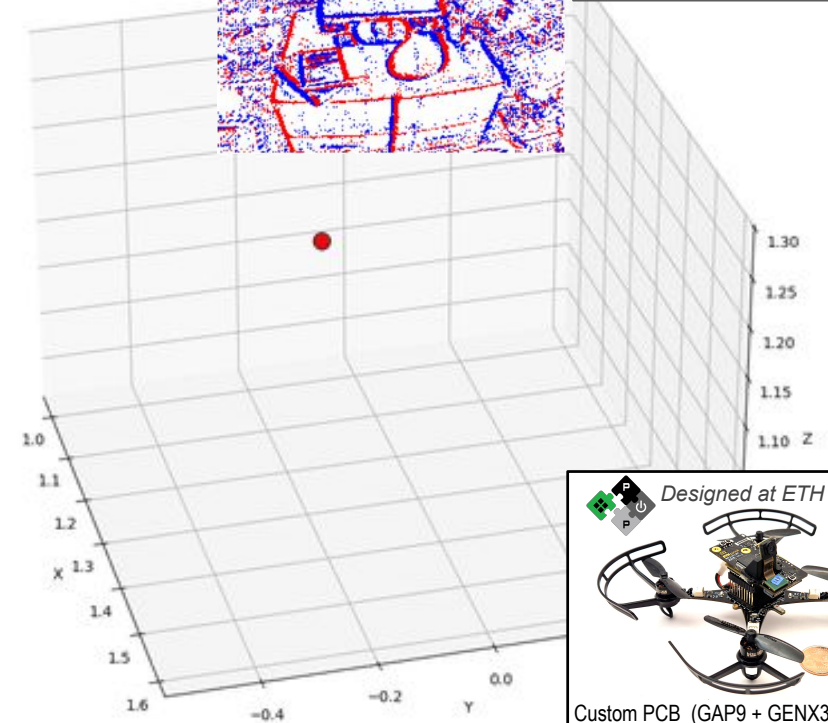


Smart glasses

Input event-frames

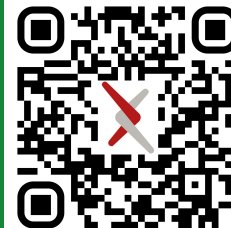


--- Ground Truth  
— TinyDEVO



Custom PCB (GAP9 + GENX320 event-camera) on a Crazyflie nano-drone.

Paper



Video



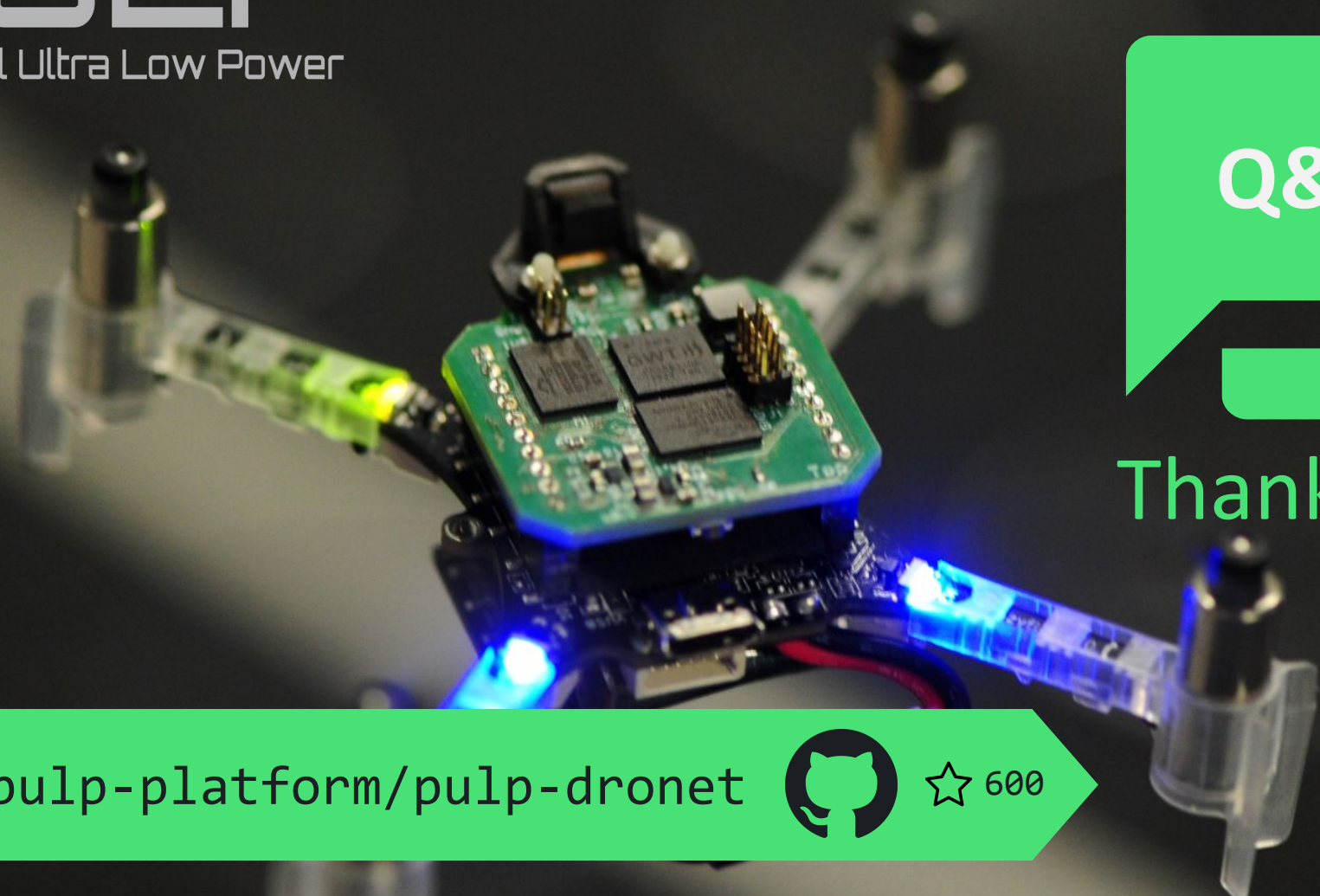
Project





# PULP

Parallel Ultra Low Power



Q&A

Thank you!

[github.com/pulp-platform/pulp-dronet](https://github.com/pulp-platform/pulp-dronet)



☆ 600



<https://github.com/pulp-platform>



<http://pulp-platform.org>

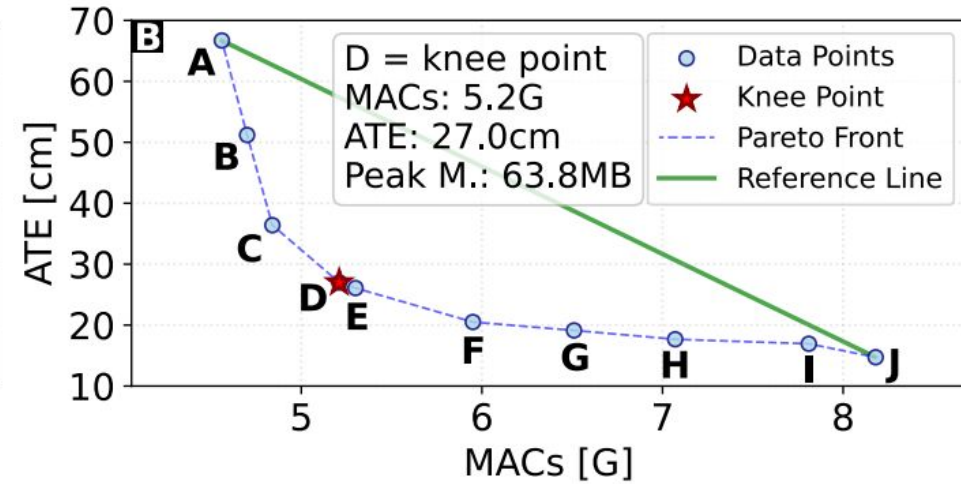
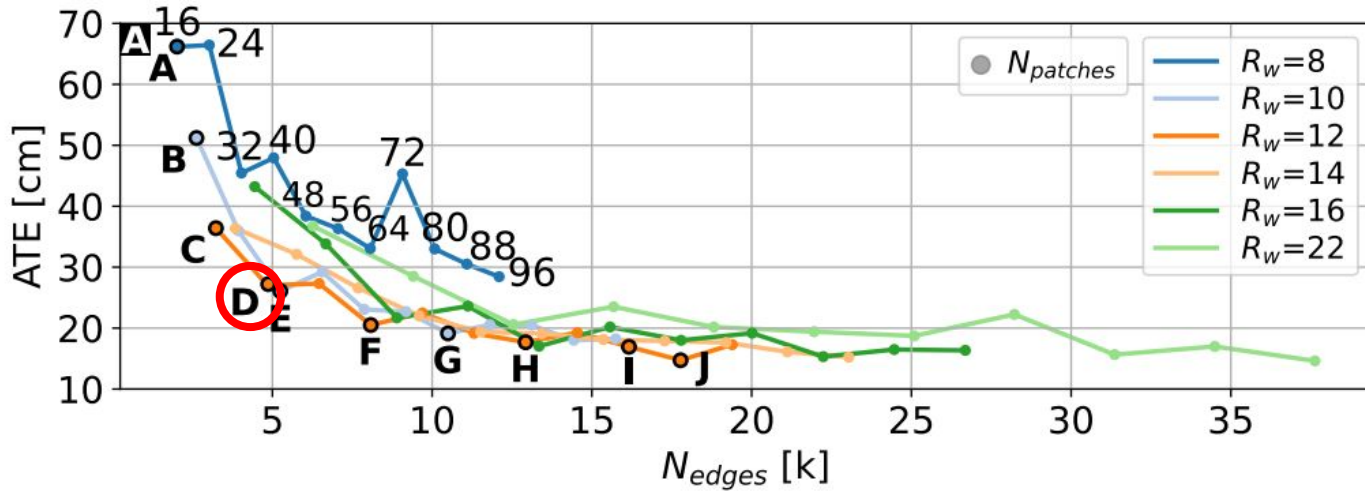


@pulp\_platform



<https://www.youtube.com/c/PULPPlatform>

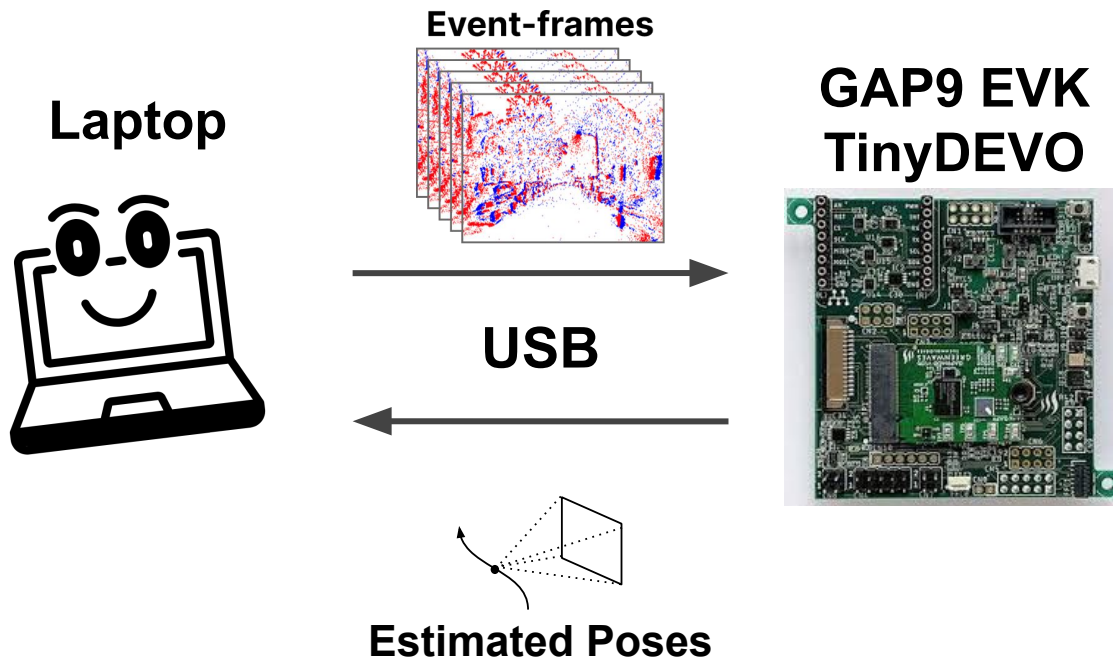
# Trade-off: accuracy vs. latency



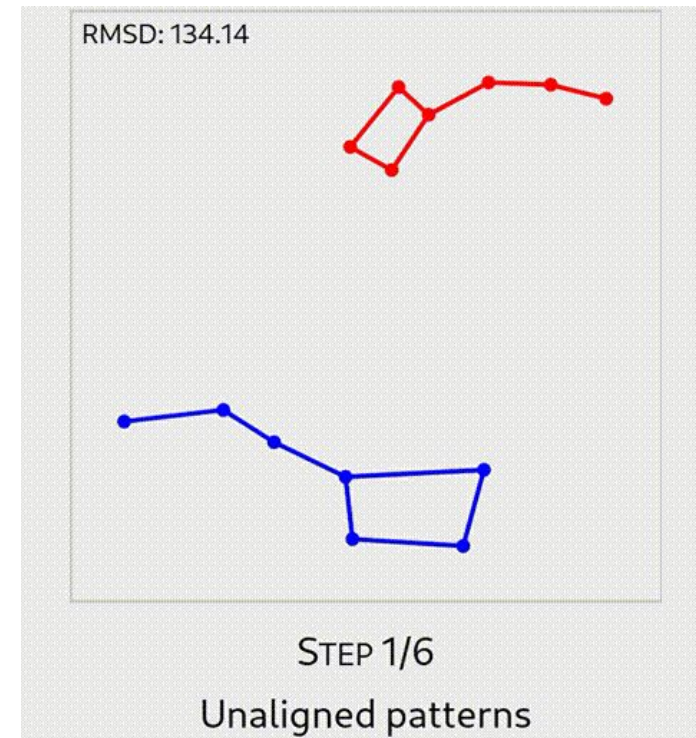
# TinyDEVO: evaluation setup



1. Laptop stream input to GAP9
2. GAP9 returns the estimated poses



- Umeyama alignment for evaluation:
1. Roto-translation
  2. Rescaling



[zpl.fi/aligning-point-patterns-with-kabsch-umeyama-algorithm/](http://zpl.fi/aligning-point-patterns-with-kabsch-umeyama-algorithm/)

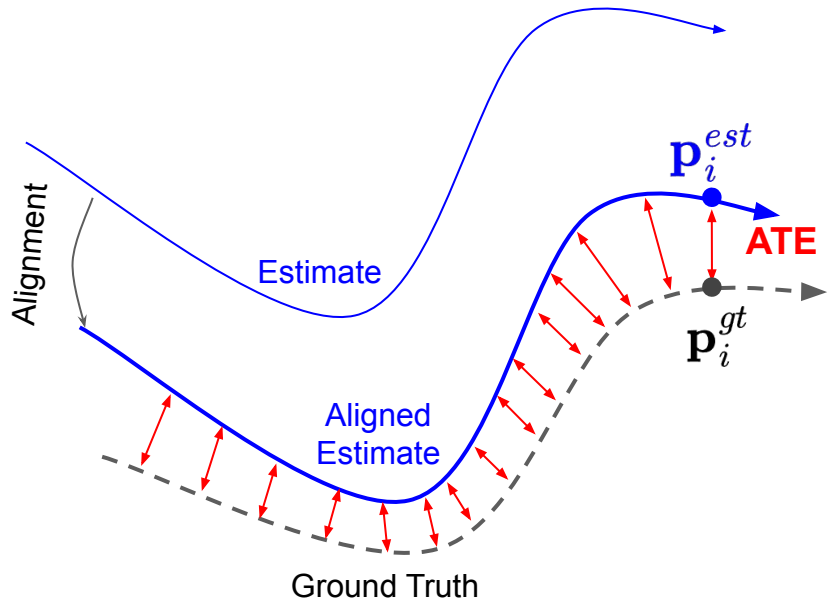
# Evaluation Setup



## Evaluation metric

Absolute trajectory error (ATE)

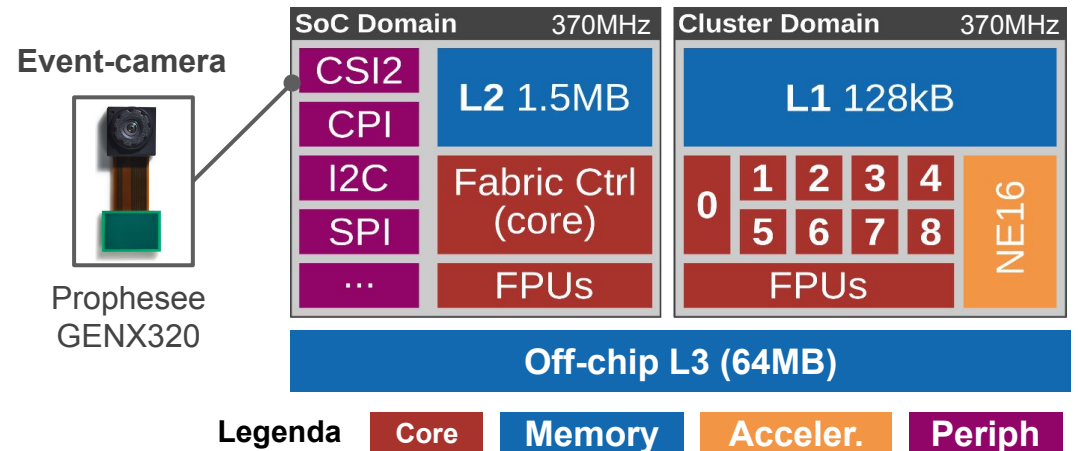
$$ATE = \sqrt{\frac{1}{n} \sum_{i=1}^n \left\| \mathbf{p}_i^{gt} - \mathbf{p}_i^{est} \right\|^2}$$



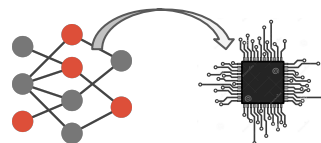
## Target MCU

**GAP9** [2], a commercial embodiment of a **Parallel-ultra-low power (PULP)** SoC:

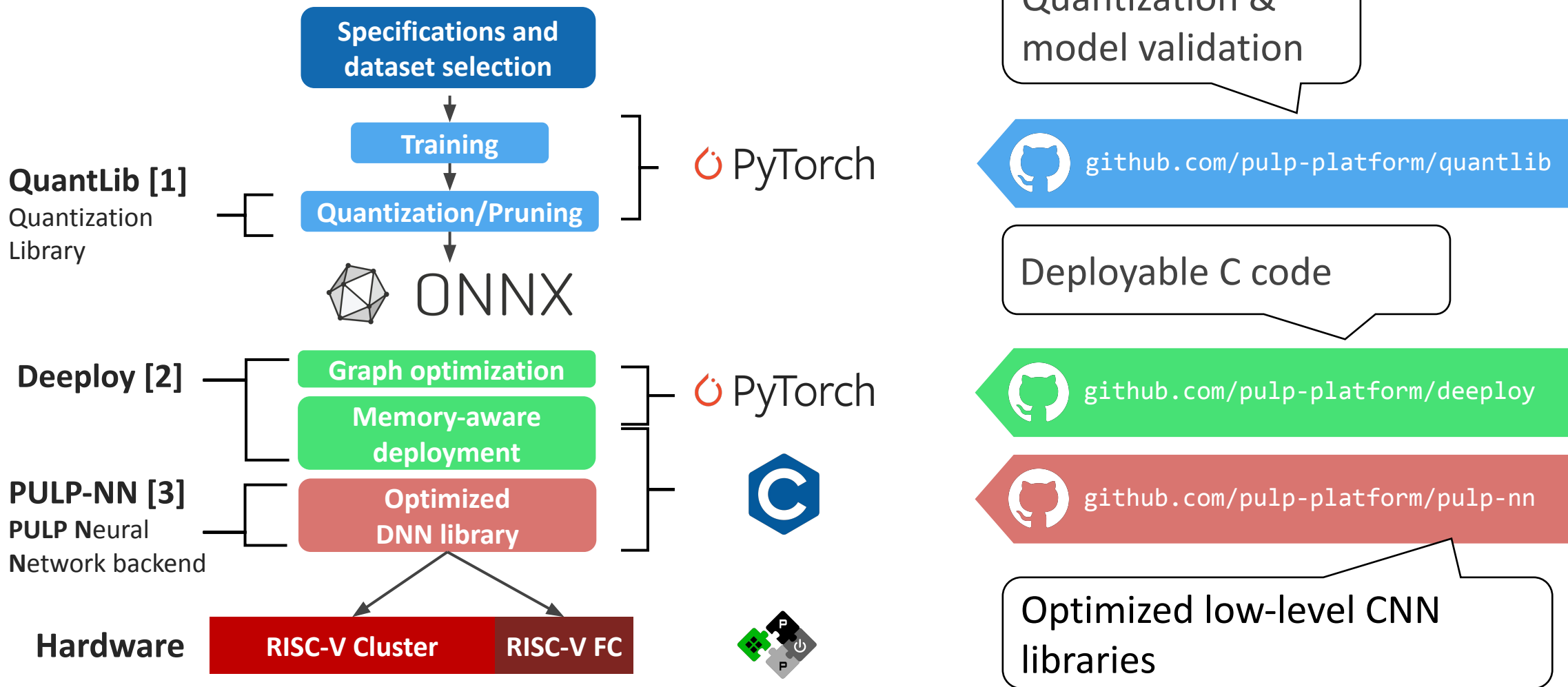
- 1+9 RISC-V cores
- Accelerator: NE16
- VDD 0.6 - 0.8V
- Max freq: 370MHz



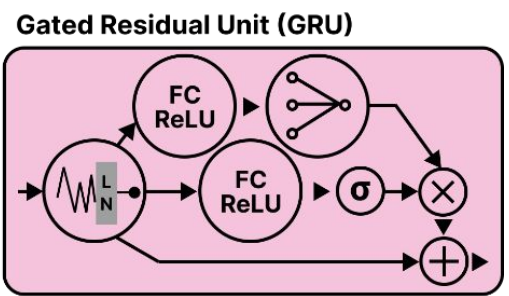
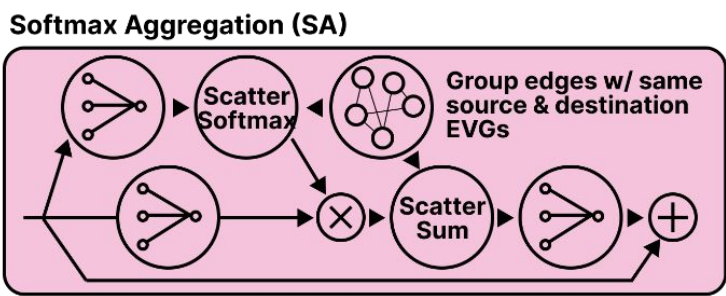
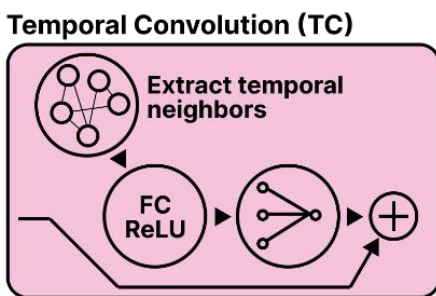
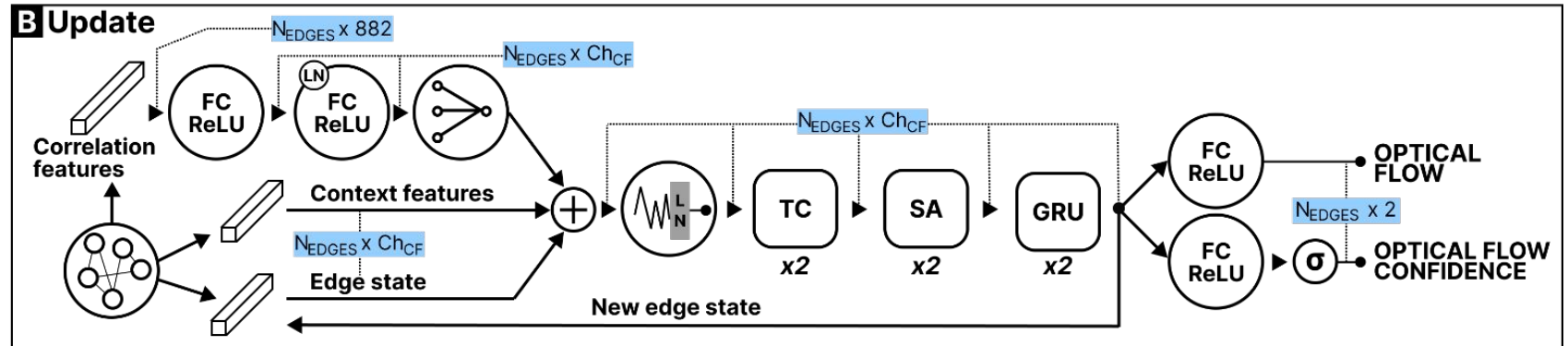
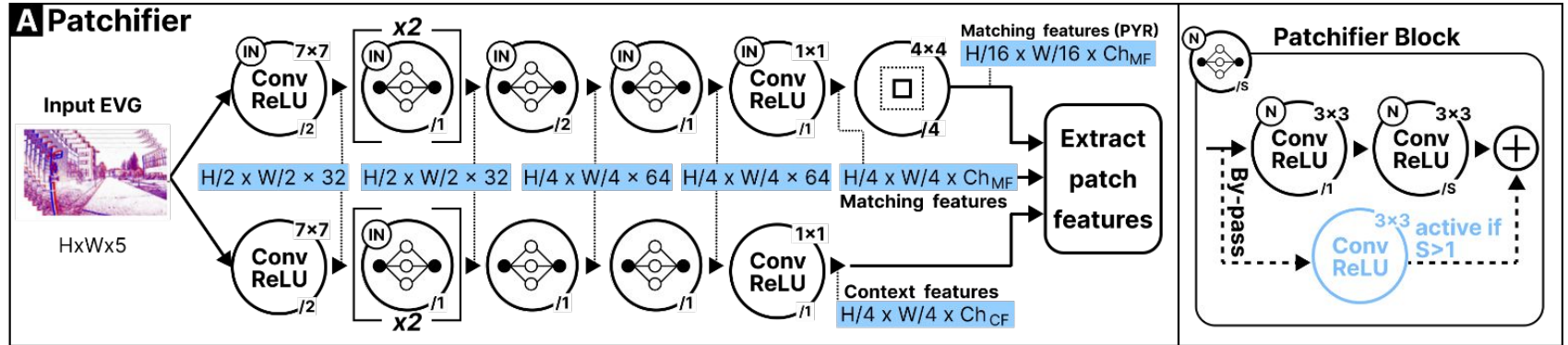
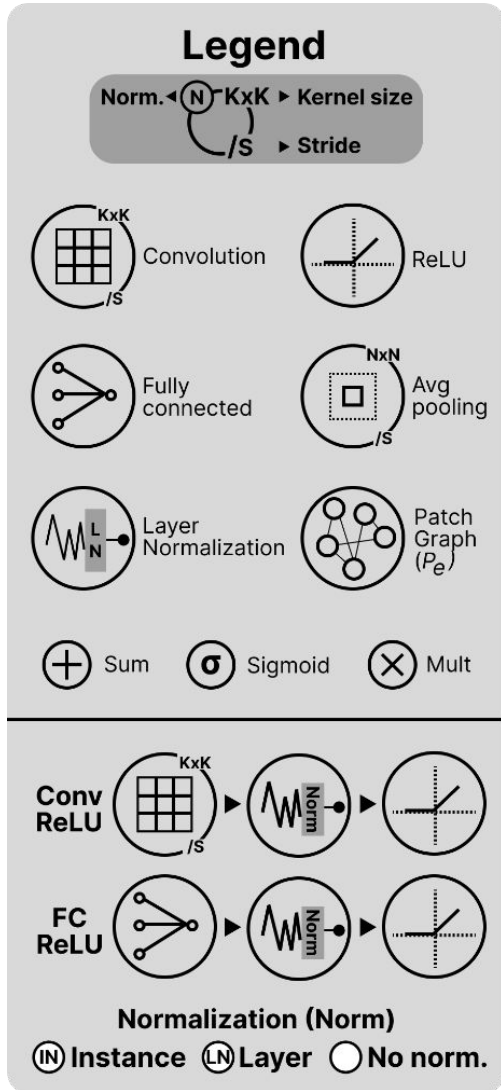
# Deploying applications to PULP



*A complete and automated vertical software stack*



# TinyDEVO

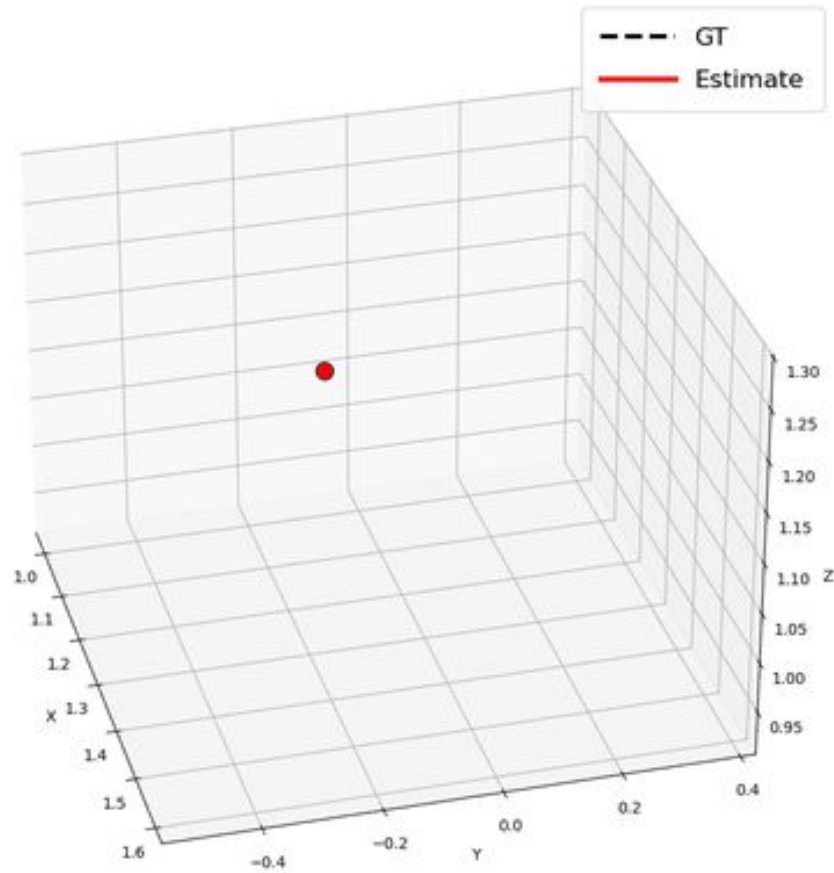


# TinyDEVO: end-to-end prediction on GAP9

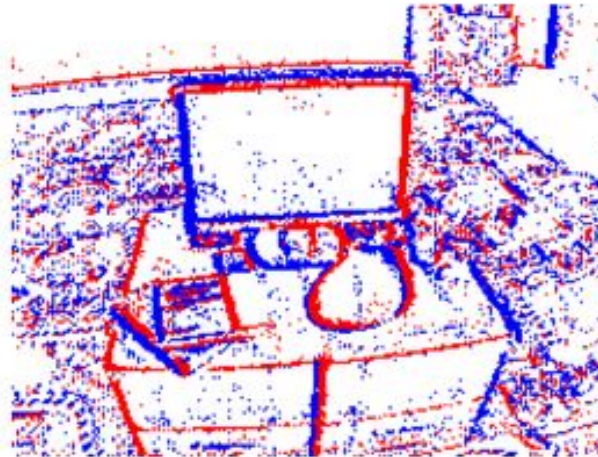


Evaluation on RPG dataset, monitor2 scene

frame 1/513 RMSE=0.0301 m



**RGB frames**  
Not processed by  
TinyDEVO




**Event-frames**  
TinyDEVO's input

# Vision-Shield

Bitcraze's extension PCB integrating the GENX320 event-camera



 Designed at IIS - ETH Zürich

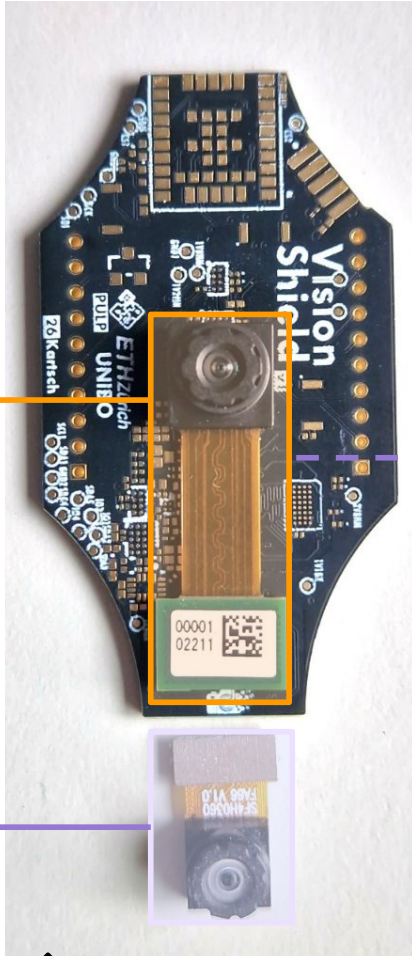
# Vision-Shield

Bitcraze's extension PCB integrating the GENX320 event-camera



## Prophesee Genx320 event-camera

- Resolution: 320x320
- MIPI-CSI2, CPI



## Himax HM0360 camera

- Resolution: VGA
- RGB / Grayscale
- FPS: up to 60Hz @ VGA.

## GAP9 SoC

Fabric controller (FC): 370 MHz

Cluster (CL): 370 MHz

Hardware acceleration: NE16

On-chip memories:

- 1536 kB L2
- 128 kB L1

Power:

- FC up to 14.8 mW
- CL up to 48.1 mW
- NE16 up to 48.1 mW

Designed at IIS - ETH Zürich

# Vision-Shield

Bitcraze's extension PCB integrating the GENX320 event-camera



## Prophesee Genx320 event-camera

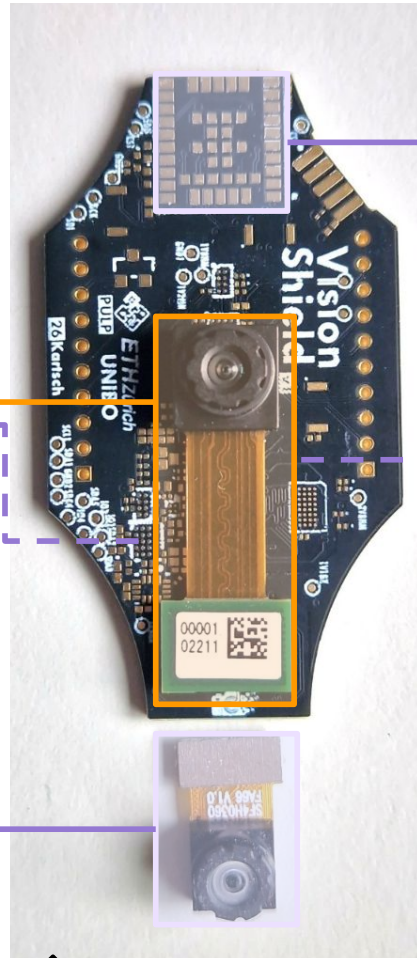
- Resolution: 320x320
- MIPI-CSI2, CPI

## Off-chip memories

- 32 MB PSRAM
- 64 MB Flash

## Himax HM0360 camera

- Resolution: VGA
- RGB / Grayscale
- FPS: up to 60Hz @ VGA.



## NINA-W102 Wi-Fi module

- Bandwidth up to 10 Mbit/s
- Power ~300mW

## GAP9 SoC

Fabric controller (FC): 370 MHz

Cluster (CL): 370 MHz

Hardware acceleration: NE16

On-chip memories:

- 1536 kB L2
- 128 kB L1

Power:

- FC up to 14.8 mW
- CL up to 48.1 mW
- NE16 up to 48.1 mW

 Designed at IIS - ETH Zürich

# Vision-Shield vs. past generations

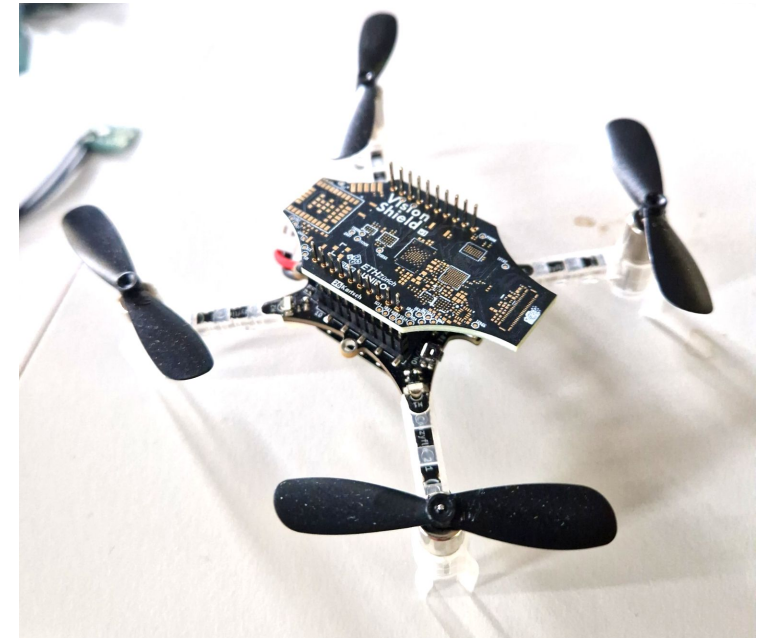
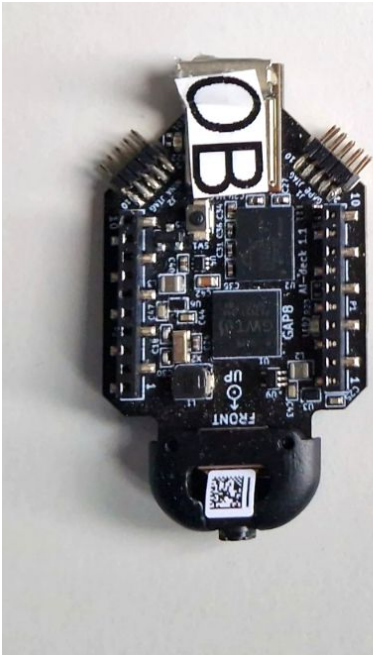


**AI-Deck**

**GAP9-Shield**

**Vision-Shield**

**Crazyflie 2.1 w/ Vision-shield**



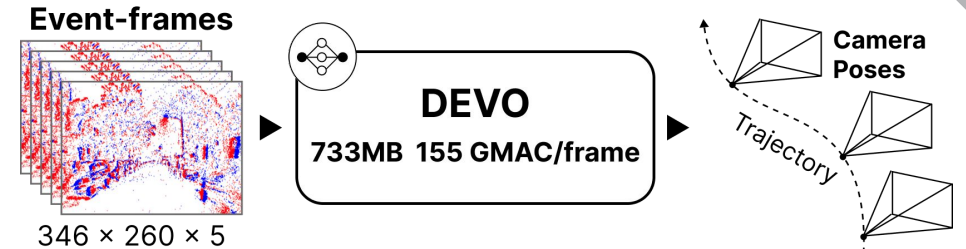
*GAP8  
Himax HM01B0*

*GAP9  
OV5647*

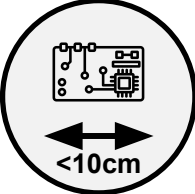
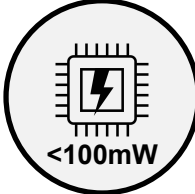
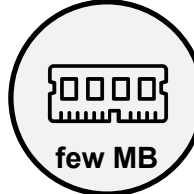
*GAP9  
Himax HM0360  
GENx320*

# Challenge and contribution

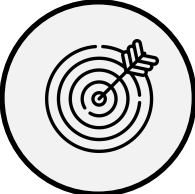
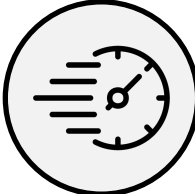
The State-of-the-Art (SoA) event-based VO algorithm, DEVO [1] requires **733MB** of memory, runs on **RTX4070** (>250w).



### Ultra-low-power (ULP) MCUs constraints

-  **<10cm**  
Small form factor
-  **<100mW**  
Limited computing power budget
-  **few MB**  
Limited on-chip memory

### Requirements

-  **Accurate perception**
-  **Real-time operation**

**SoA event-based VO algorithms are incompatible with MCUs.**

## Our contributions

① **Event-based VO algorithm tailored to MCUs: TinyDEVO**

② **Energy-efficient implementation on an ULP multi-core RISC-V MCU.**

③ **Trade-off analysis between execution performance and VO's accuracy**